

# Poky meets Debian: Understanding How to Make an Embedded Linux by Using an Existing Distribution's Source Code

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# Information

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- **All source code are available at the following URL:**

- <https://github.com/ystk>
- Poky-debian
  - <https://github.com/ystk/poky-debian>
  - Branch: master
- Meta-debian
  - <https://github.com/ystk/meta-debian>
  - Branch: daisy

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# Can we create a “Standard Embedded Linux Distribution”?

Embedded Linux Conference Europe 2014

**It is really difficult!**

# How to choose a suitable distribution for you?

- **There are a lot of Linux distributions**
- **Need to be considered the following**
  - Usecases
  - Supported CPU architectures
    - X86, ARM, PowerPC, etc.
  - Number of packages
    - How many packages are enough?
  - Security fix support period for some distributions
    - Centos                      10 years
    - OpenSUSE                  3 years
    - Debian                      3 years+2years(LTS)
    - Ubuntu                      5 years
    - Gentoo                      Incremental update (rolling release)

# Why Debian?

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- **Would like to use Desktop and Embedded with a same source code base**
- **Would like to build embedded Linux environment for the following CPUs**
  - X86(32bit and 64bit)
  - ARM
  - PowerPC
  - might be others
- **Would like to use same package version in one major release**

# Why not Emdebian?

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- **<http://www.emdebian.org/>**

- As of July 2014, updates to the Emdebian distributions ceased. There will be no further updates and no further stable releases.

- **Would like to customize more than Emdebian's way**

# Why Poky?

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- **Poky is one of the most popular reference distribution for embedded Linux**
- **Would like to share the knowledge**
  - Bitbake
  - Recipes
  - Tools

# What we want?

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- **Use Debian's source code**
- **Make custom embedded Linux environments**
- **Would like to change it to open**
- **Share knowledge with Yocto Project**



# Scope of this presentation

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- **Introducing of the following two implementation**
  - Poky-debian (BAD manners)
  - Meta-debian (GOOD manners)
  
- **Out of scope**
  - What is the Yocto Project

# Compareing Poky-debian and Meta-debian

	Poky-debian	Meta-debian
Poky version	Edison	Daisy
Debian version	6 (Squeeze)	8 (Jessie)
Kernel	LTSI + RT patch	LTSI + RT patch
Distribution Support	Debian 6	Debian 8

**poky-debian**

# Introduction of Poky-debian

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- **Replacing meta layer to adapt Debian source**
- **Source code**
  - <https://github.com/ystk/poky-debian.git>

# What is "poky-debian" ?

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## ■ Based on

- Poky (Edison)
- Debian 6 (squeeze-lts)

## ■ Generate Linux environment for embedded systems (x86, ARM, PowerPC, etc.)

- Based on "poky" developed by Yocto Project
- Kernel, rootfs and toolchain only from Debian source codes
- Common sources + board-specific customization

## ■ Support distro

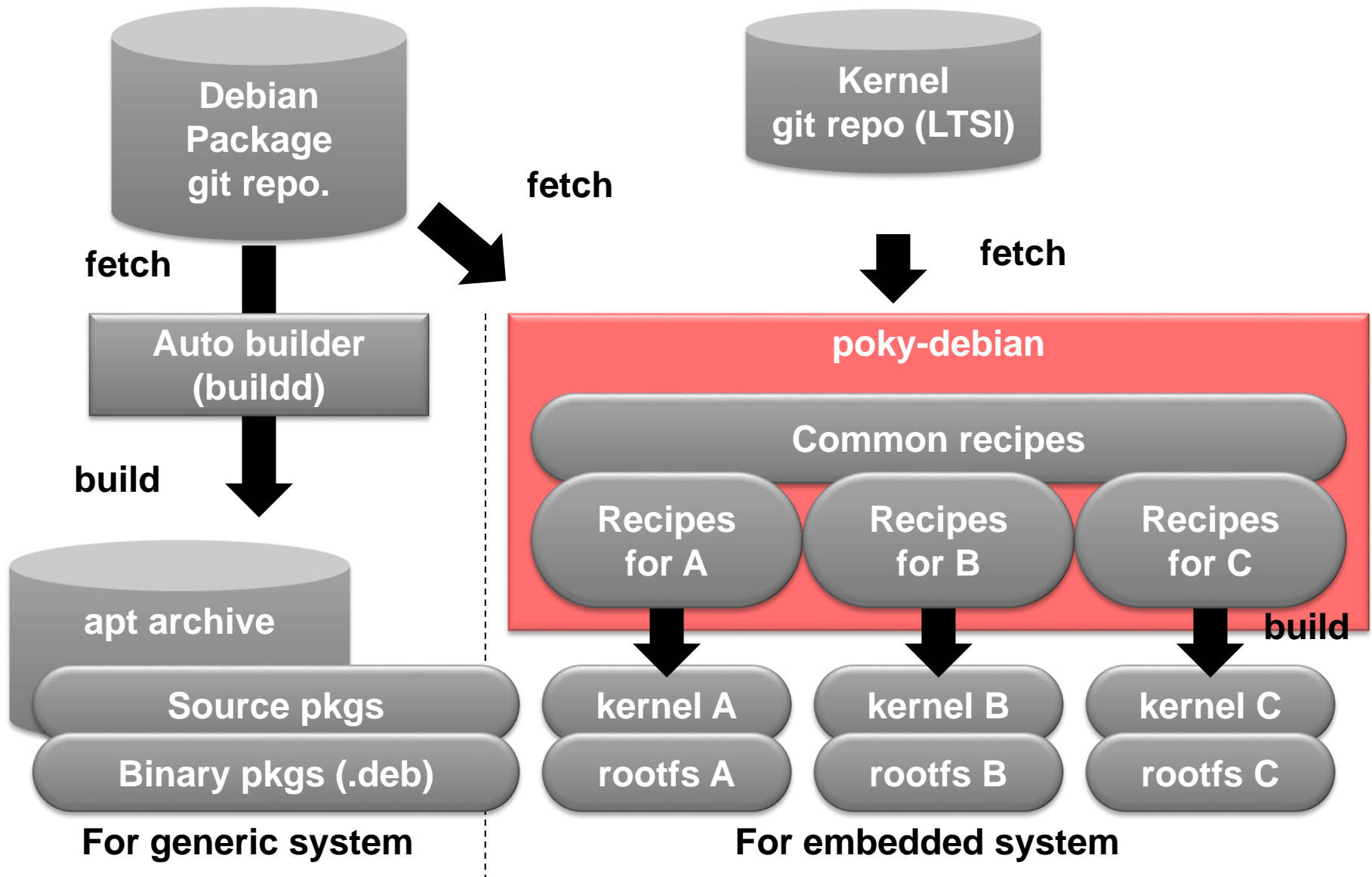
- Debian 6 LTS (squeeze-lts) only
- All build test has been done on x86-32bit environment

# Goal of poky-debian

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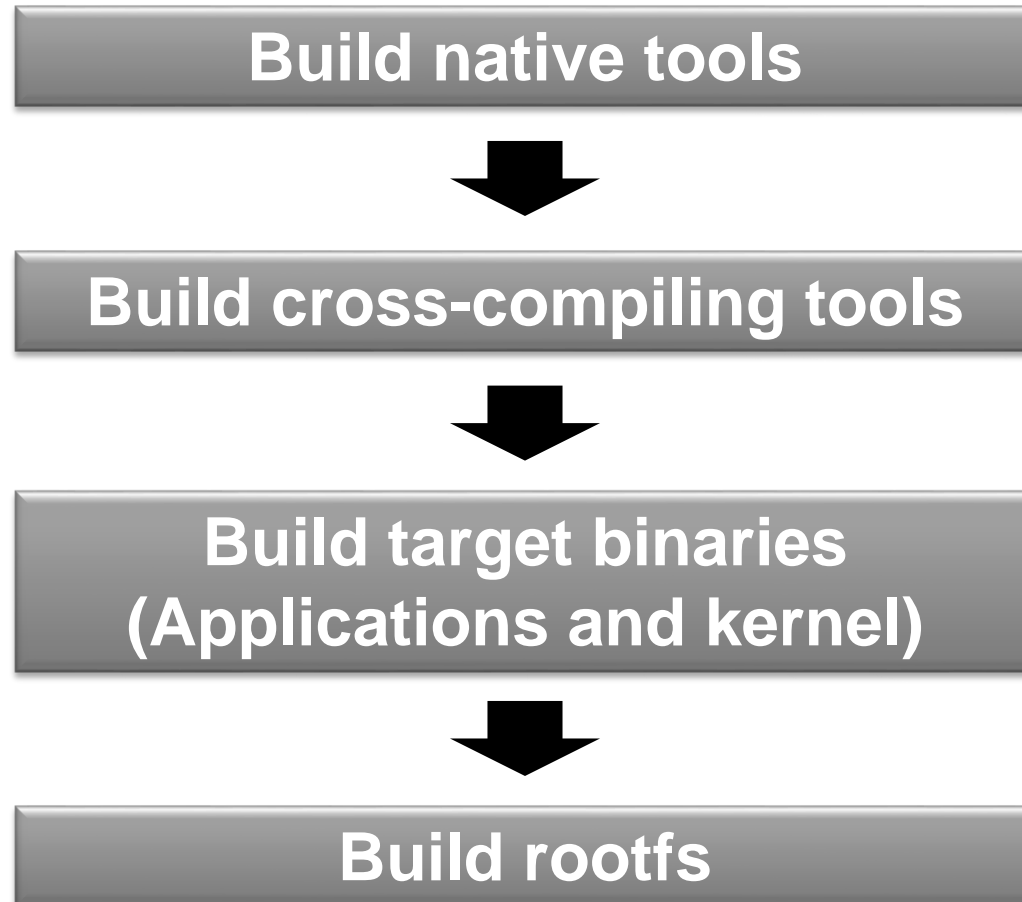
- **Build Debian based Linux environment for many embedded systems as quickly as possible**
- **Generate "minimal" environment for each requirement**
  - Ex: Consists only busybox and libc
- **Share problems between all systems generated by it**
- **Share know-how for embedded Linux system implementation**
- **Improve traceability of all sources & customization**

# Packaging system structure



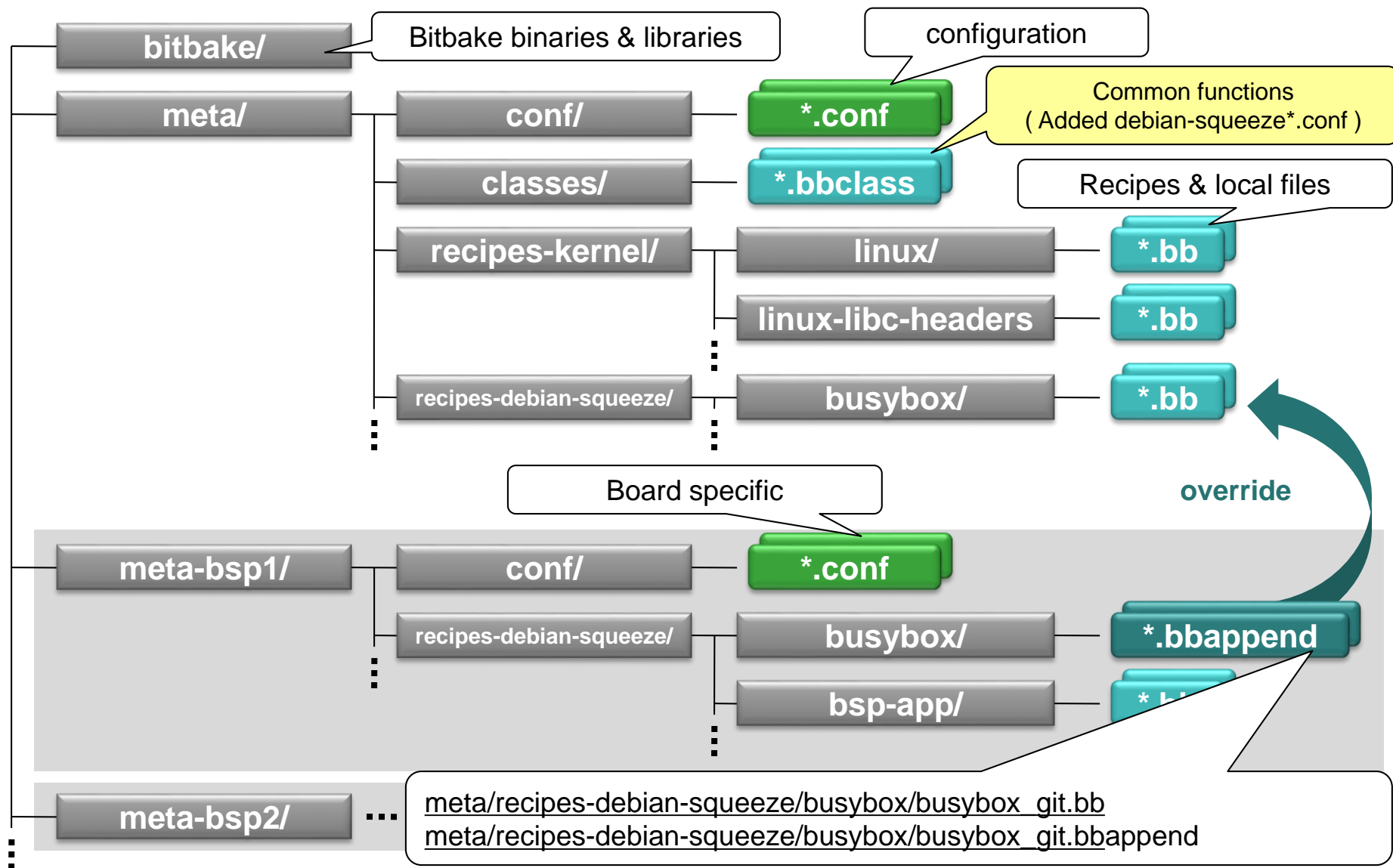
# Build flow

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# Directory structure of poky-debian



# Core components

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## ■ **bitbake**

- Core build tool of poky
- Parse all recipes and run all build actions
- Ex: To build busybox, run `$ bitbake busybox`

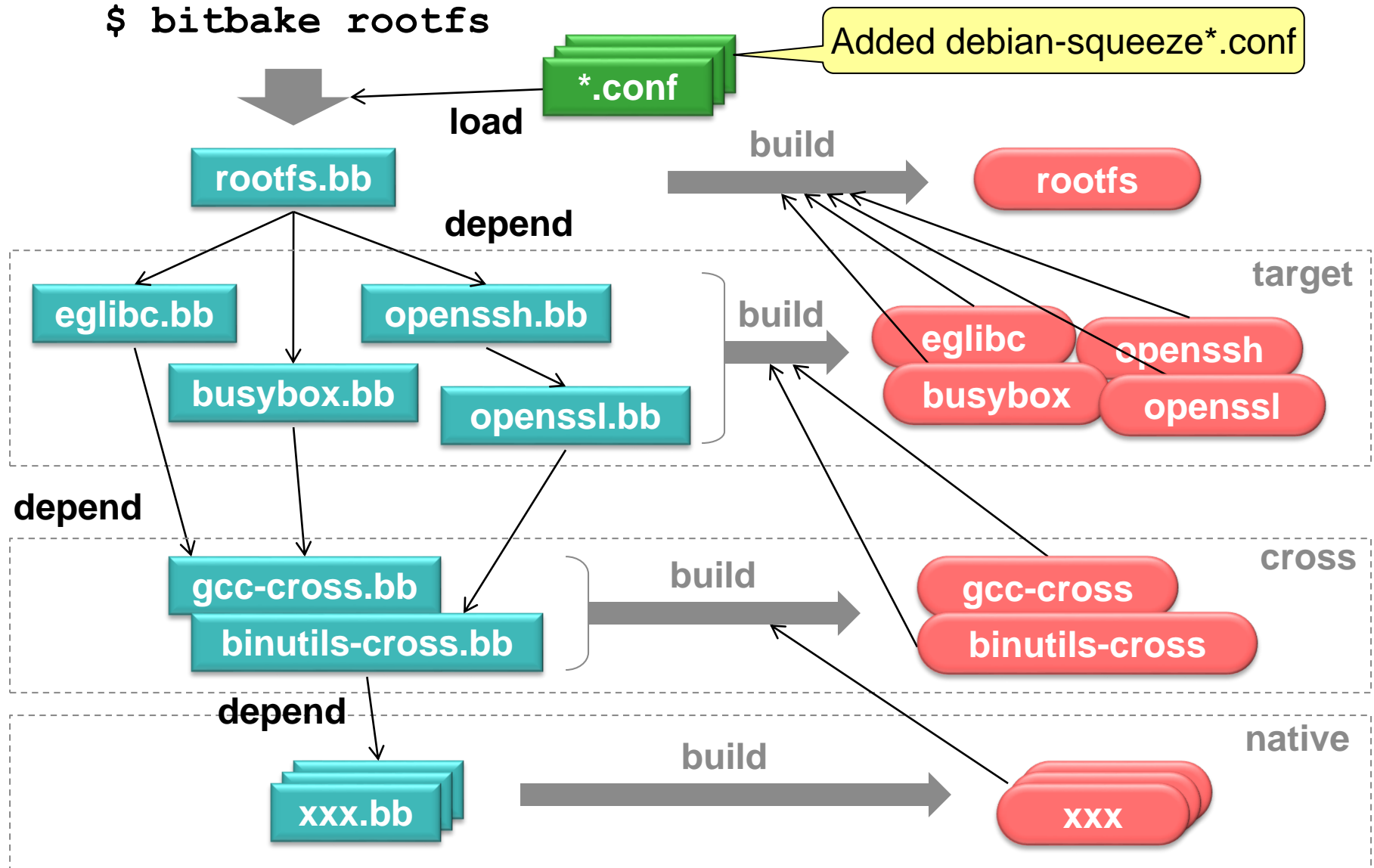
## ■ **Recipes (\*.bb)**

- Defines how to build each package, kernel, rootfs, toolchain, etc.
- Written in shell & python based script
- Actions in some recipes depend on other recipes

## ■ **Configuration (.conf)**

- Defines machine or build environment-specific values

# The relation of core components




# Build tasks

## ■ Each recipe has the following "task":

1. do\_fetch\*: Fetch source to the download directory
2. do\_unpack\*: Checkout git, unpack archives, etc.
3. do\_patch\*: Apply local patches
4. do\_configure: Do `$ ./configure`
5. do\_compile: Do `$ make`
6. do\_install: Do `$ make install`
- .....

## ■ Each task is defined as a function in a recipe



```
do_unpack() {  
    tar xzf ...  
}  
  
do_compile() {  
    export ARG1=..  
    export ARG2=..  
    make  
}  
  
do_install() {  
    install -d ...  
    install -m 0755 ...  
}  
.....
```

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# Developing recipes for poky-debian

# Issues

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- **At least 200-300 packages are required to apply poky-debian to embedded systems**

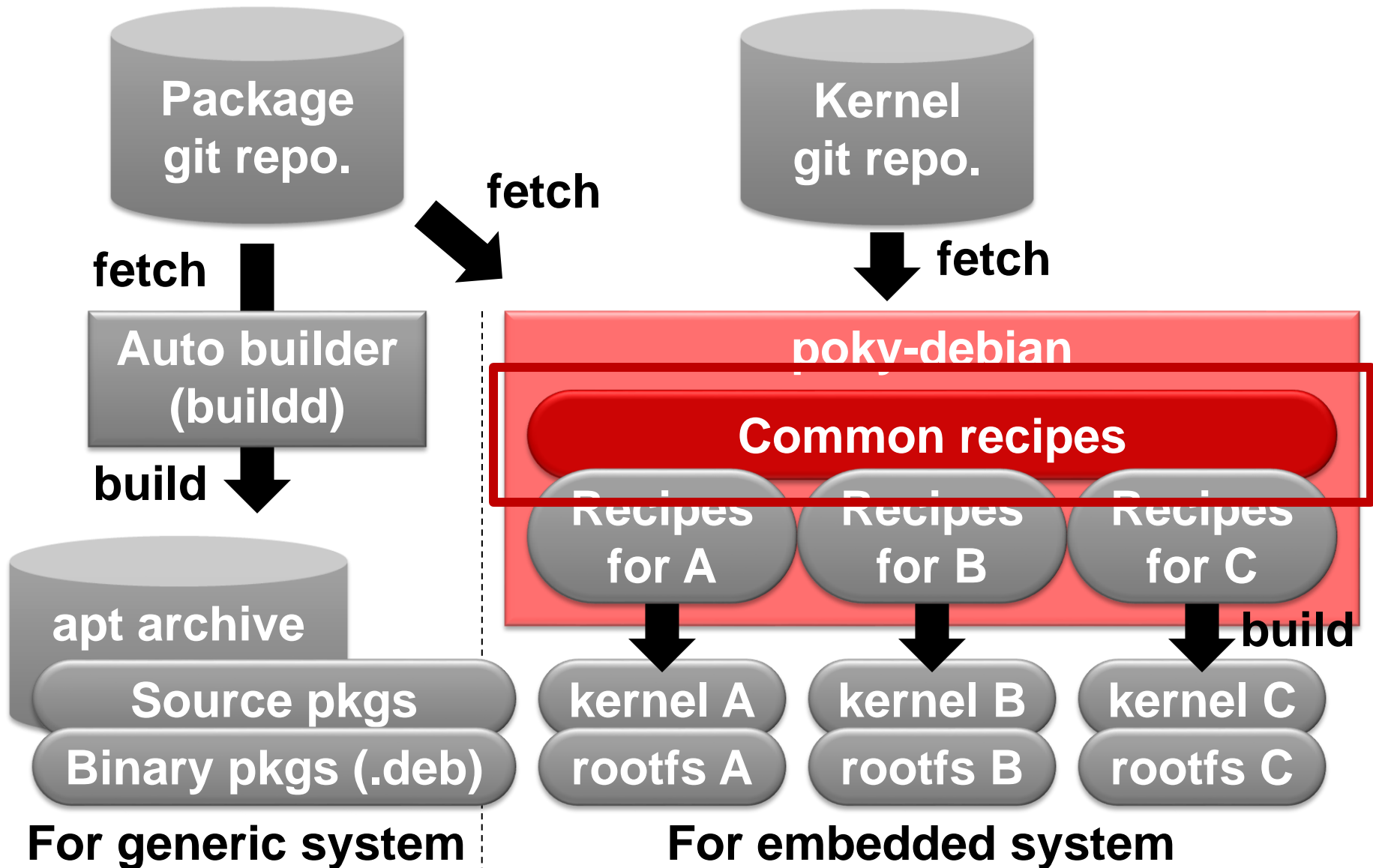
- Social Infrastructure, power system, train/highway, medical, ...



- **Need to implement & update many "common" recipes for Poky-debian**

- "common" means "not depend on target system"
- All recipes for board X are created based on "common" recipes

# Packaging system structure (target)



# Why BAD manners?

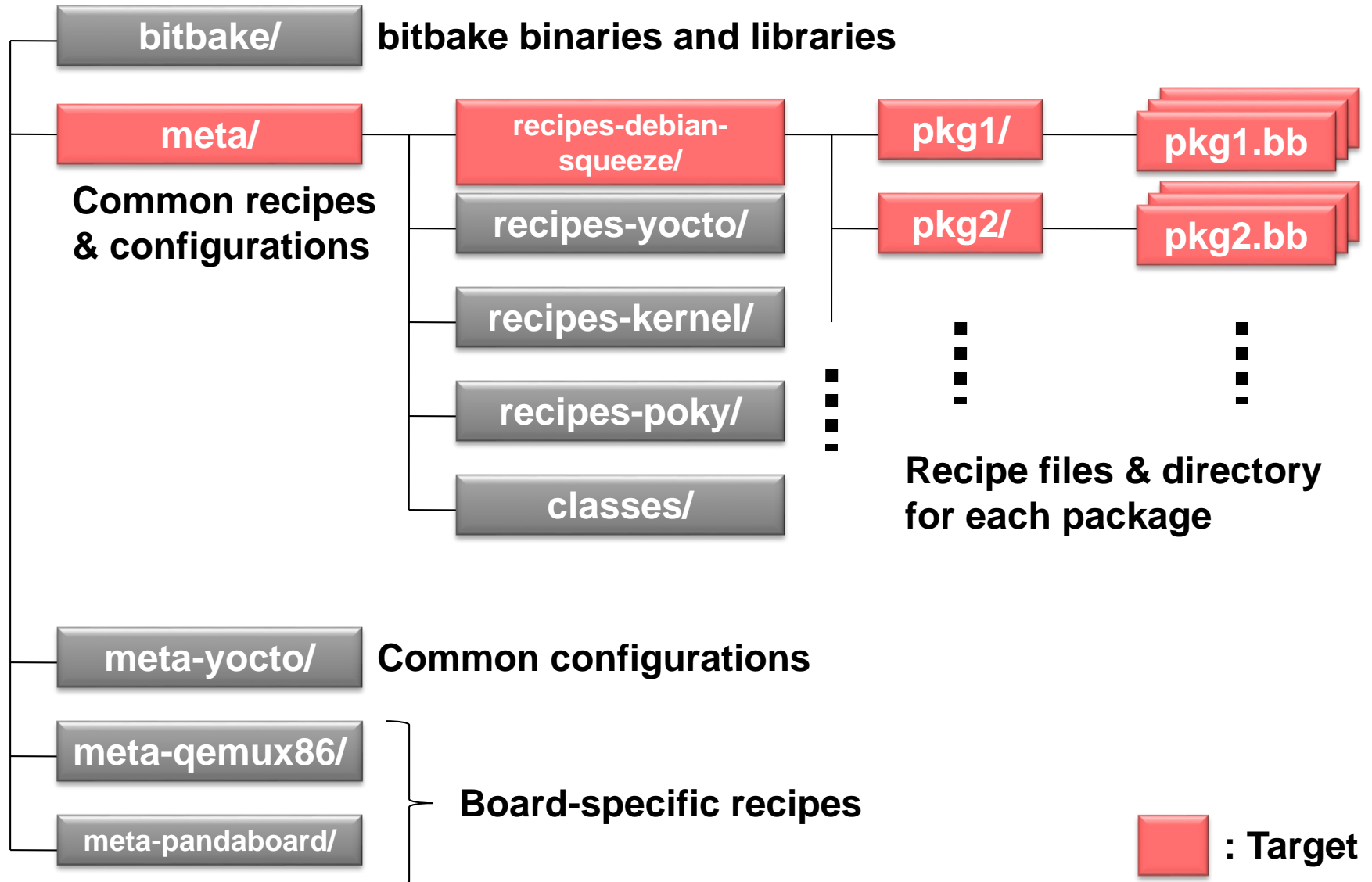
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- **First step**

- Move all original recipes (recipes-core) to somewhere... ☹



# Directory structure



# How to implement a recipe for "xyz" (create)

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- **Implement a recipe for "xyz" from scratch if there is no original poky recipe**
- **Need to check the following:**
  - Proper configure & make options
  - Build dependency
  - Run-time dependency
  - How to split output binaries to packages (.debs)
  - And more...

# Example: Recipe for "hello"

- Implement a recipe to build the following program

```
#include <stdio.h>

int main()
{
    printf("hello\n");
    return 0;
}
```

- Makefile

```
default: clean hello
hello: hello.o
clean:
    rm -f hello *.o
```

# Example: Recipe for "hello"

```
LICENSE = "tmp"
LIC_FILES_CHKSUM = ¥
"file://COPYING;md5=d41d8cd98f00b204e9800998ecf8427e"

SRC_URI = "file://src"

S = ${WORKDIR}/src
B = ${S}

do_install() {
    install -d ${D}/${bindir}
    install -m 0755 ${B}/hello ${D}/${bindir}
}
```

# How to implement a recipe for "xyz" (modify)

## 1. Copy recipes from original poky directory

- `$ cp -r meta/ORIGINAL/recipes-*/xyz meta/recipes-debian-squeeze`

## 2. Modify recipe files

- Change to fetch all sources from git repository  
(Original recipes fetch sources from upstream site or Yocto Project source repository)

## 3. Build test => Usually error occurs :(

- Because of lack of source repositories, patch rejects, missing source files, build-dependency, include / link problems, .....

## 4. Re-modify recipe files to fix errors

# Example: Recipe for "sed"

```
#
# sed_4.2.1.bb
#

DESCRIPTION = "sed is a Stream Editor."
HOMEPAGE = "http://www.gnu.org/software/sed/"
...

#SRC_URI = "${GNU_MIRROR}/sed/sed-${PV}.tar.gz"

#SRC_URI[md5sum] = "f0fd4d7da574d4707e442285fd2d3b86"
#SRC_URI[sha256sum] =
"8773541ce097fdc4c5b9e7da12a82dffbb30cd91f7bc169f52f05f93b7fc3060"

inherit autotools update-alternatives gettext

...

BBCLASSEXTEND = "native"

#
# debian
#

inherit debian-squeeze
```

---

# Poky-debian Quick Start

# Setup poky-debian source tree

## ■ Disable dash on Debian

```
$ sudo dpkg-reconfigure dash
```

- Select "no" in menu

## ■ Download poky-debian

```
$ mkdir $WORKDIR; cd $WORKDIR  
$ git clone git://github.com/ystk/poky-debian.git  
$ cd poky-debian
```

## ■ Install dependent packages

```
$ ./scripts/install-deps.sh
```



# Setup poky-debian (Need to do every time)

## ■ Setup build environment for target board

```
$ . ./poky-debian/setup.sh qemux86
```

- This command means that we use "qemu for x86" as the target board

## ■ Build

```
$ bitbake core-image-base
```

- Output directory: build-qemux86/tmp/deploy/

**Meta-debian**

# Lessons learned from Poky-debian development

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- **Poky-debian has a lot of local rules**
- **As the result**
  - poky-debian cannot follow the Poky's development tree
  - Difficult to make it open
- **Next time, we would like to create more friendly one with Poky**

## Meta-debian

# What is meta-debian?

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- **Extending poky recipes to use Debian sources**
- **Based on newer Poky provided by Yocto Project**
- **Provide "meta-debian" only**
  - All recipes and configuration are included in it
  - Completely separated from OE-core (meta) and other layers
- **Source code**
  - <https://github.com/ystk/meta-debian.git>

# Purpose

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- **Make easy to use Debian source through Poky**
- **Would like to contribute something to Debian long term support and use the source code with Poky**
- **Keep reproducibility of each build**
- **Output more detail information about package and license**

# meta-debian : Basic information

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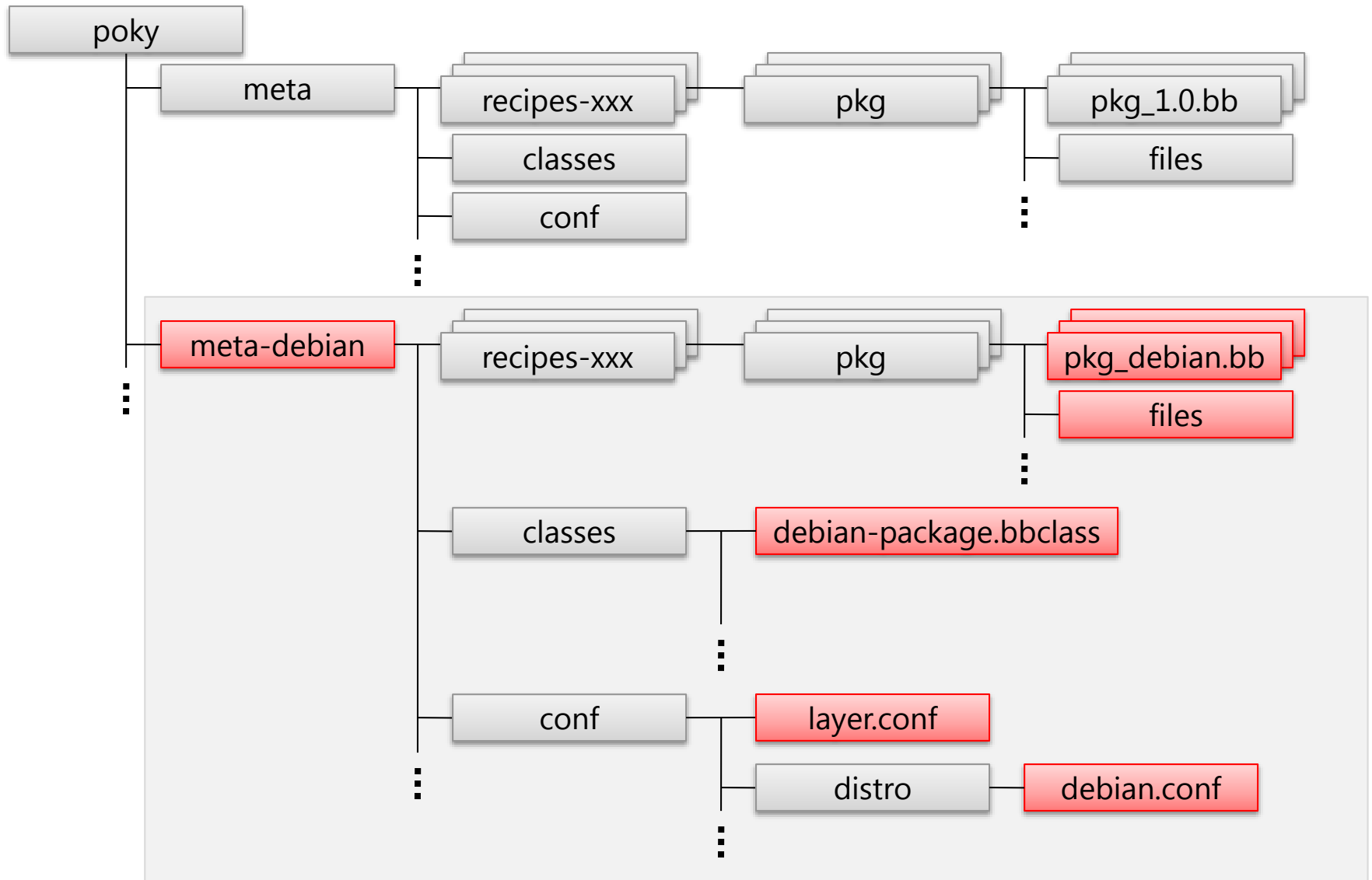
## ■ **Debian version**

- Debian GNU/Linux 8 (jessie)

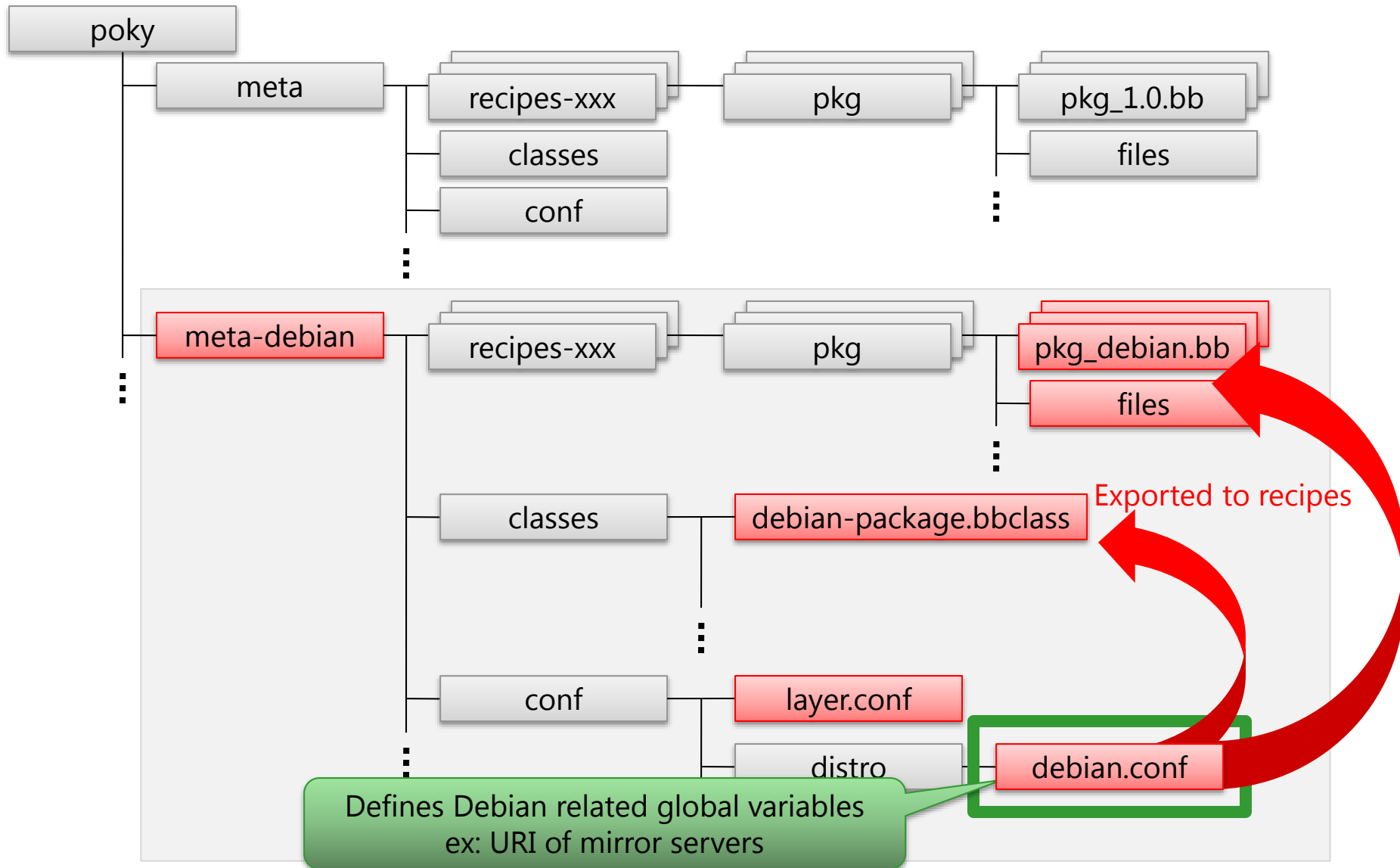
## ■ **Poky version**

- Yocto Project 1.6 Daisy

# Directory structure of poky and meta-debian

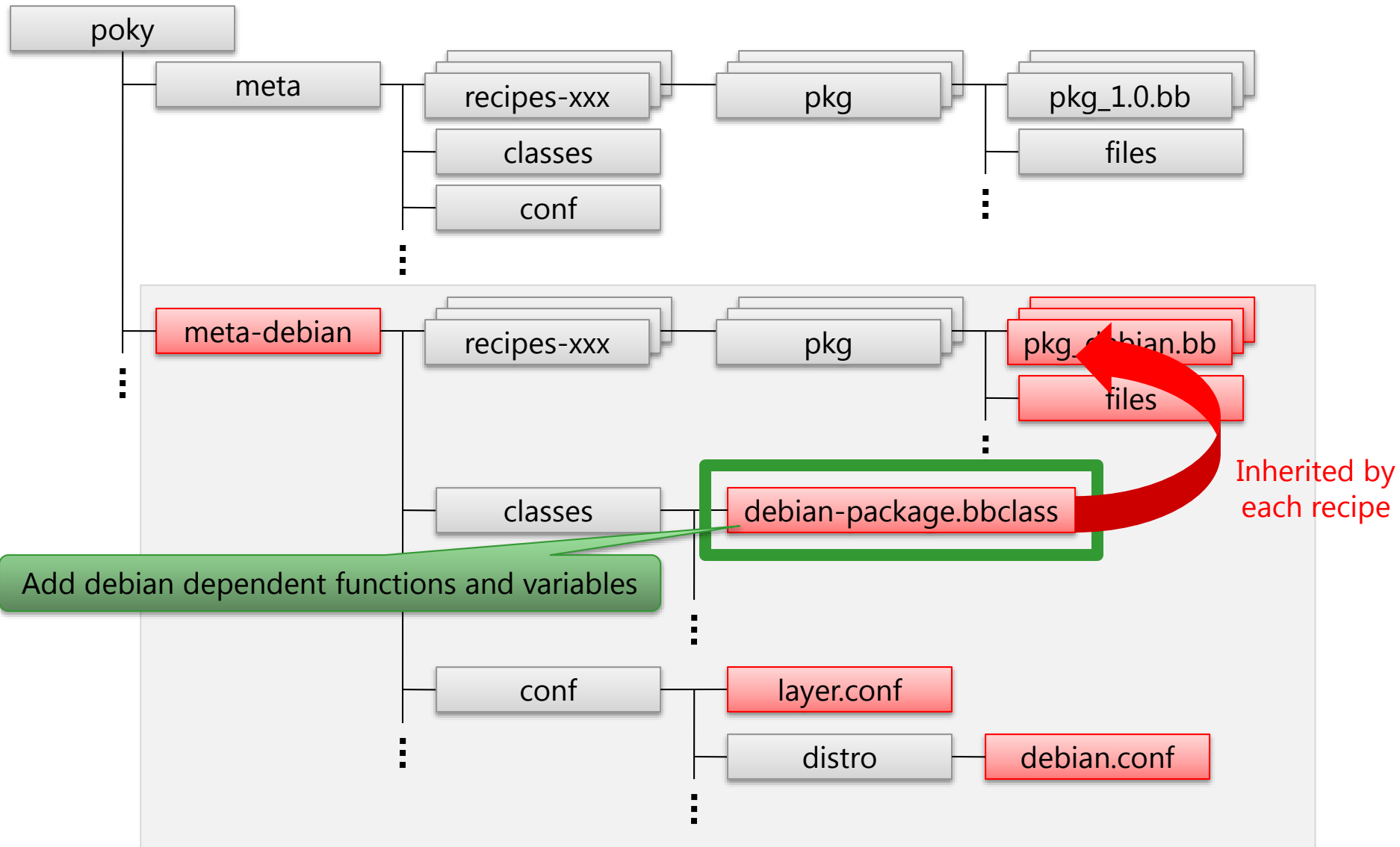


# Directory structure of meta-debian

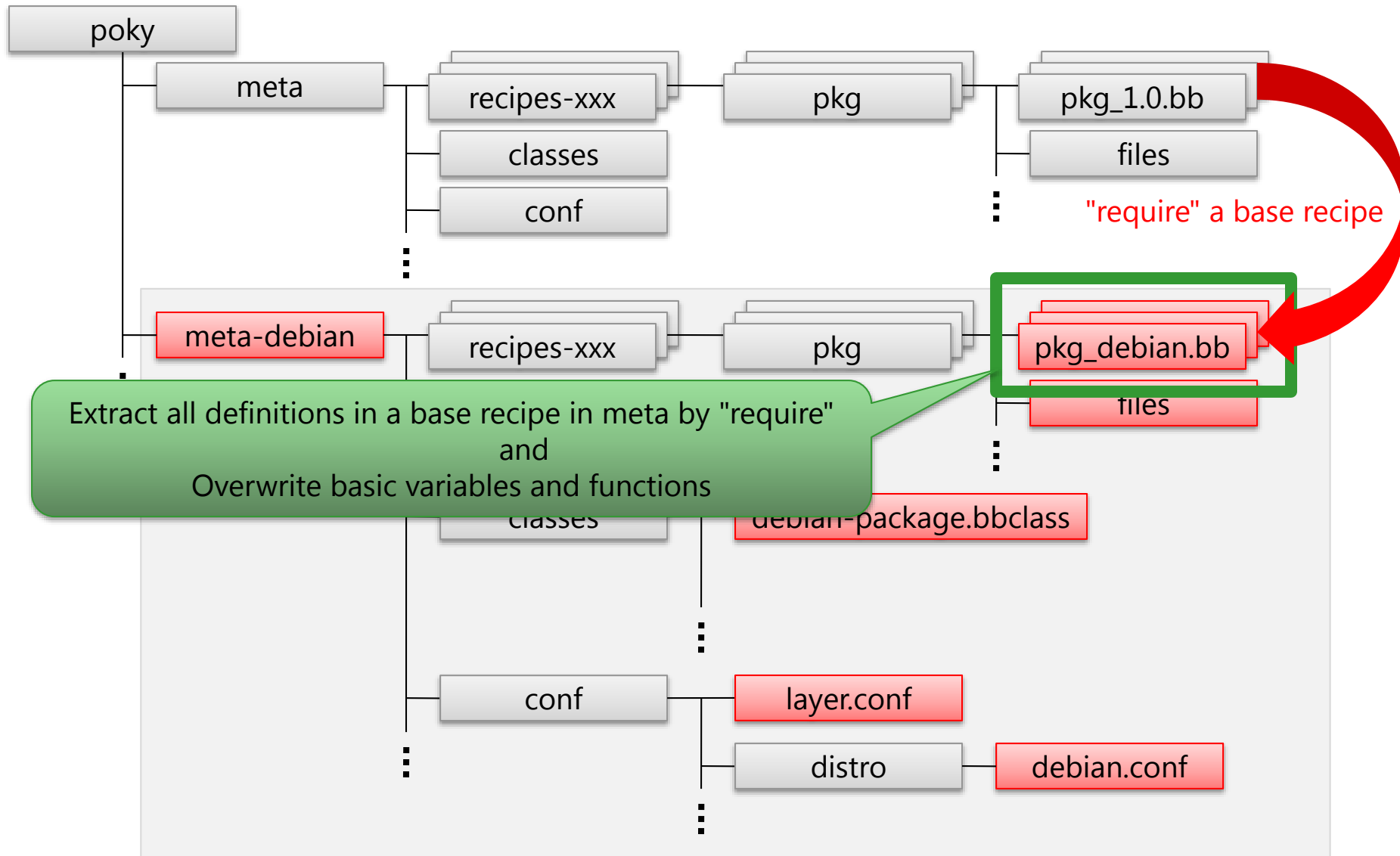




# Directory structure of meta-debian



# Directory structure of meta-debian



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# Creating a recipe

# Sample recipe: quilt-native

## ■ meta-debian/recipe-debian/quilt/quilt-native\_debian.bb

```
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"

inherit debian-package

DPR = "0"

LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=94d55d512a9ba36caa9b7df079bae19f"

SRC_URI = " ¥
file://install.patch ¥
file://run-ptest ¥
file://Makefile ¥
"

debian_patch_quilt() {
    ...
}
```

# Step 1: Create files and directories

---

- **Create directory meta-debian/recipe-debian/quilt**
  - Same path as the base recipe in poky/meta
- **Touch `${PN}_debian.bb`**
  - PN = quilt-native
  - PV = debian
- **Create sub directories including local files if needed**
  - Ex: files, `${PN}`, `${BPN}`, etc.

## Step 2: Define a base recipe

```
require recipes-devtools/quilt/${PN}_0.61.bb  
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"
```

### ■ Require a base recipe included in meta

- Find a base recipe from poky's tree
- Sometimes `${PN}` is not the same name as Debian source package
  - Ex: libusb
    - `PN = "libusb1"`
    - Debian source package name: `"libusb-1.0"`

### ■ Add directories to **FILESEXTRAPATHS** if needed

- By default, bitbake doesn't search files from the directory that includes the base recipe which requires

# Step 3: Inherit debian-package

```
require recipes-devtools/quilt/${PN}_0.61.bb  
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"  
  
inherit debian-package
```

## ■ Added/overwritten variables

- PN = quilt-native
- PV = git\${SRCPV}
- PR = r0 (Same as PR in the base recipe)
- DPN ?= quilt (\${BPN})
- DEBIAN\_UNPACK\_DIR ?= "\${WORKDIR}/git"
- S = "\${DEBIAN\_UNPACK\_DIR}"
- etc.

## ■ Exported functions

- do\_debian\_patch

# Step 4: Add PR

```
require recipes-devtools/quilt/${PN}_0.61.bb  
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"  
  
inherit debian-package  
  
DPR = "0"
```

- "0": Initial version
- Don't forget to add 1 to this value when you modified
  - 0 -> 1 -> 2 ...



# Step 5: Add license information

```
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"

inherit debian-package

DPR = "0"

LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=94d55d512a9ba36caa9b7df079bae19f"
```

- **Always investigate source tree and set correct values**
  - Don't copy them from the base recipe
  - Usually license information can be found in COPYING\*, LICENSE\*
- **Choose a license name from meta/files/common-licenses if exists**

# Step 6: Overwrite SRC\_URI

```
require recipes-devtools/quilt/${PN}_0.61.bb
FILESEXTRAPATHS_prepend = "${COREBASE}/meta/recipes-devtools/quilt/quilt:"

inherit debian-package

DPR = "0"

LICENSE = "GPLv2"
LIC_FILES_CHKSUM = "file://COPYING;md5=94d55d512a9ba36caa9b7df079bae19f"

SRC_URI = " ¥
file://install.patch ¥
file://run-ptest ¥
file://Makefile ¥
"
```

- **Exclude the upstream source code**
  - Ex: [http://download.savannah.gnu.org/releases/quilt/quilt-\\${PV}.tar.gz](http://download.savannah.gnu.org/releases/quilt/quilt-${PV}.tar.gz)
- **Add all local files (scripts, patches, etc.) to SRC\_URI**
  - Need to solve problems if theses files conflict with Debian source

# Other rules about modifying recipes

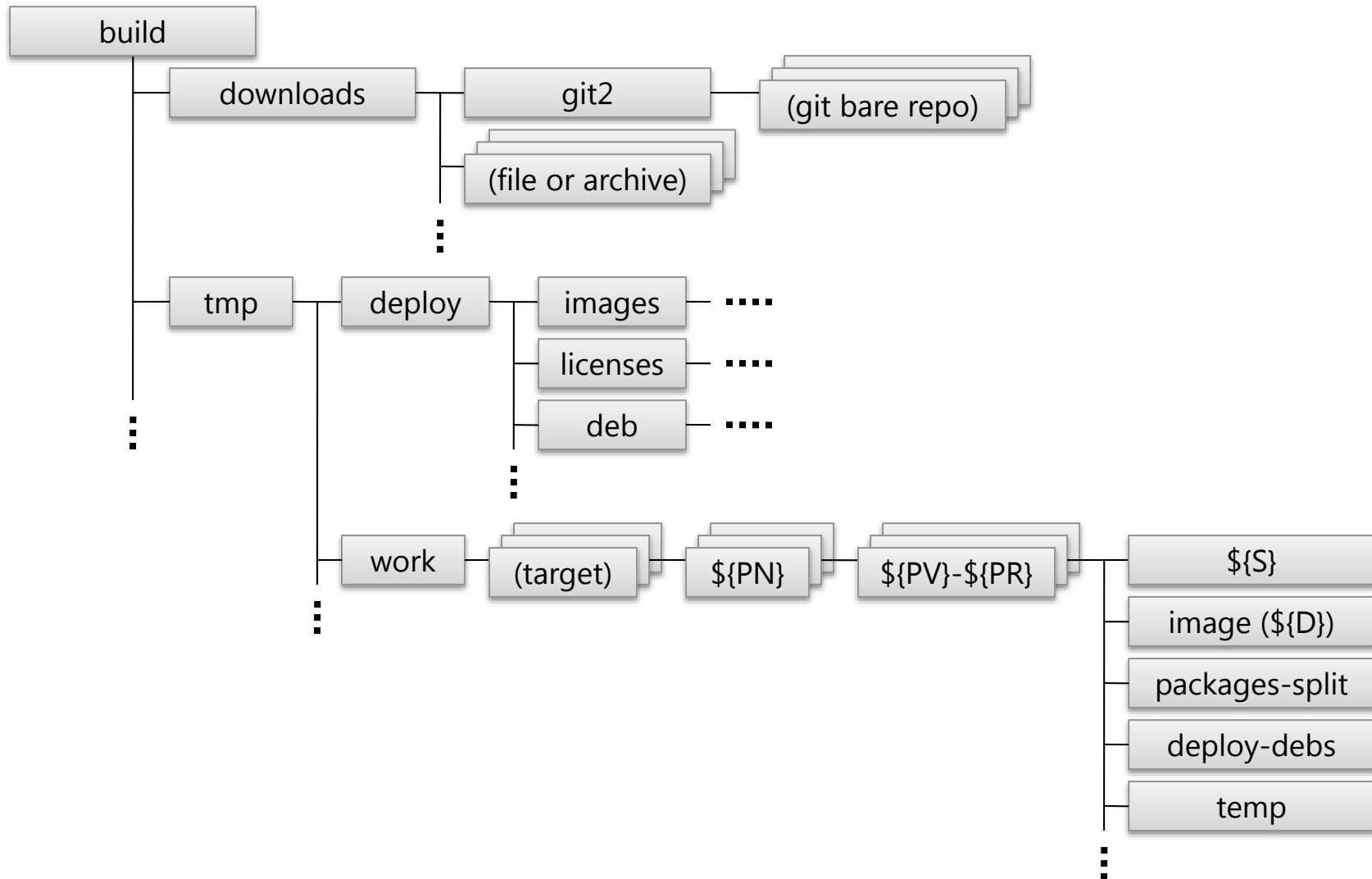
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- **Please don't modify Poky. All modification has to be done to meta-debian**
- **Don't include specific hardware, company or project related name and functions into meta-debian**
- **Add only really essential DEPENDS and RDEPENDS**
- **Always leave comments**
  - Why did you modify so? Nobody knows, you will forget it ☹

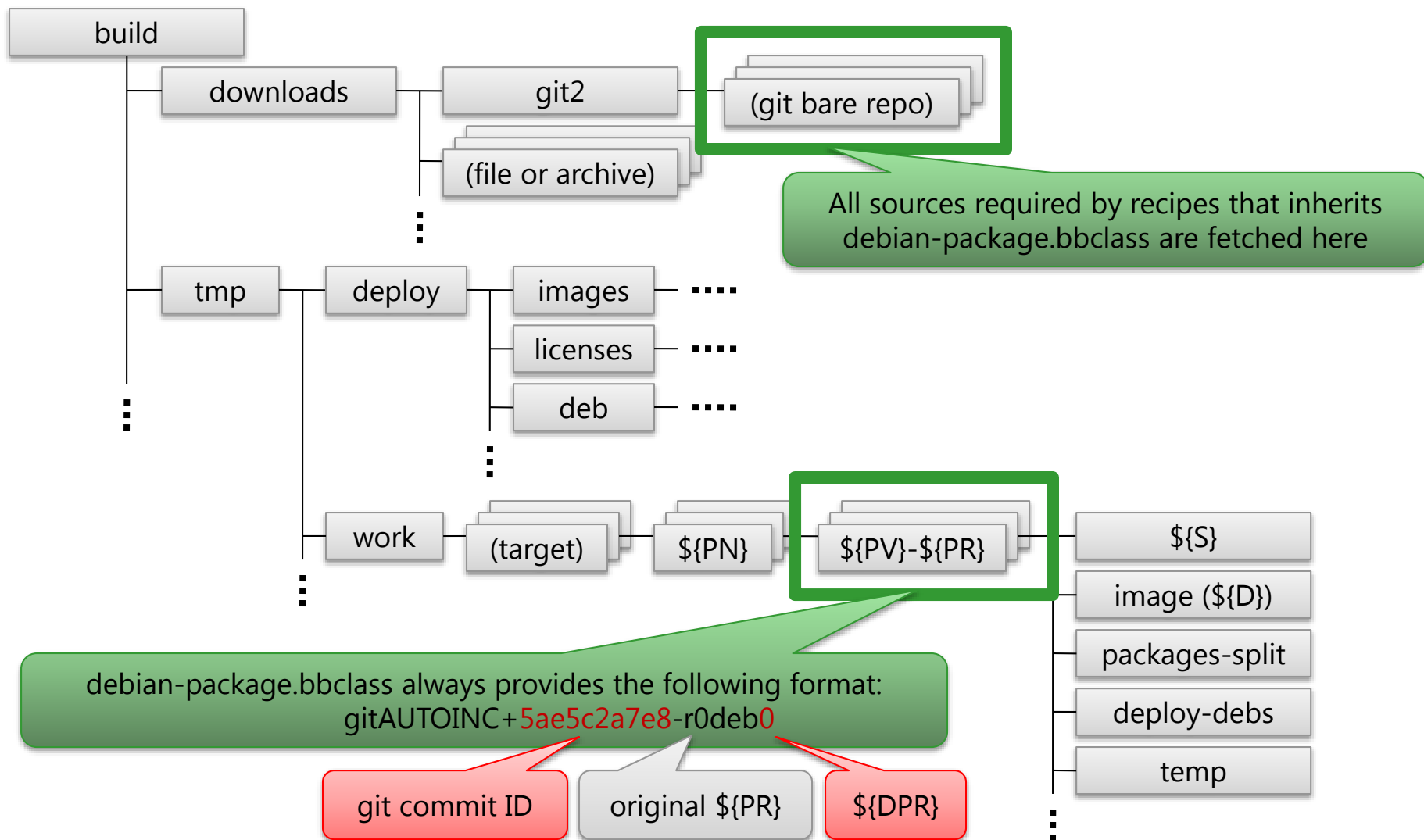
---

# Build

# Build directory structure



# Build directory structure



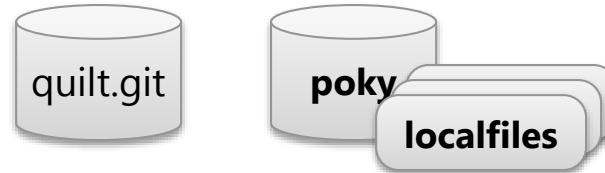
# Build flow

## bitbake tasks

**(initialize)**  
**do\_fetch()**  
**do\_unpack()**  
**do\_debian\_patch()**  
**do\_patch()**  
... ( same as original)  
...

## bitbake variables

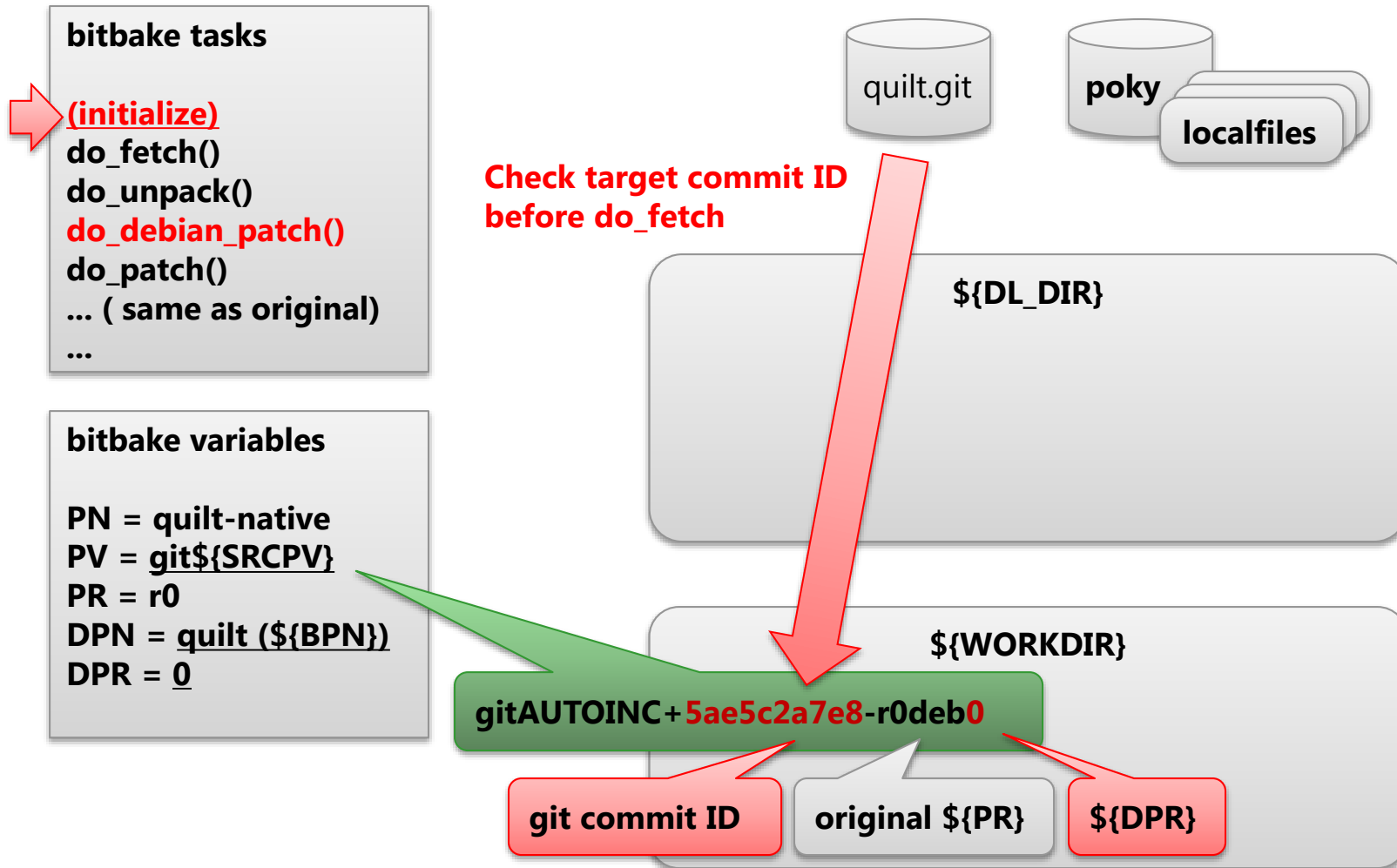
**PN = quilt-native**  
**PV = debian**  
**PR = r0**  
DPN = N/A  
DPR = N/A



**\${DL\_DIR}**

**\${WORKDIR}**

# Build flow





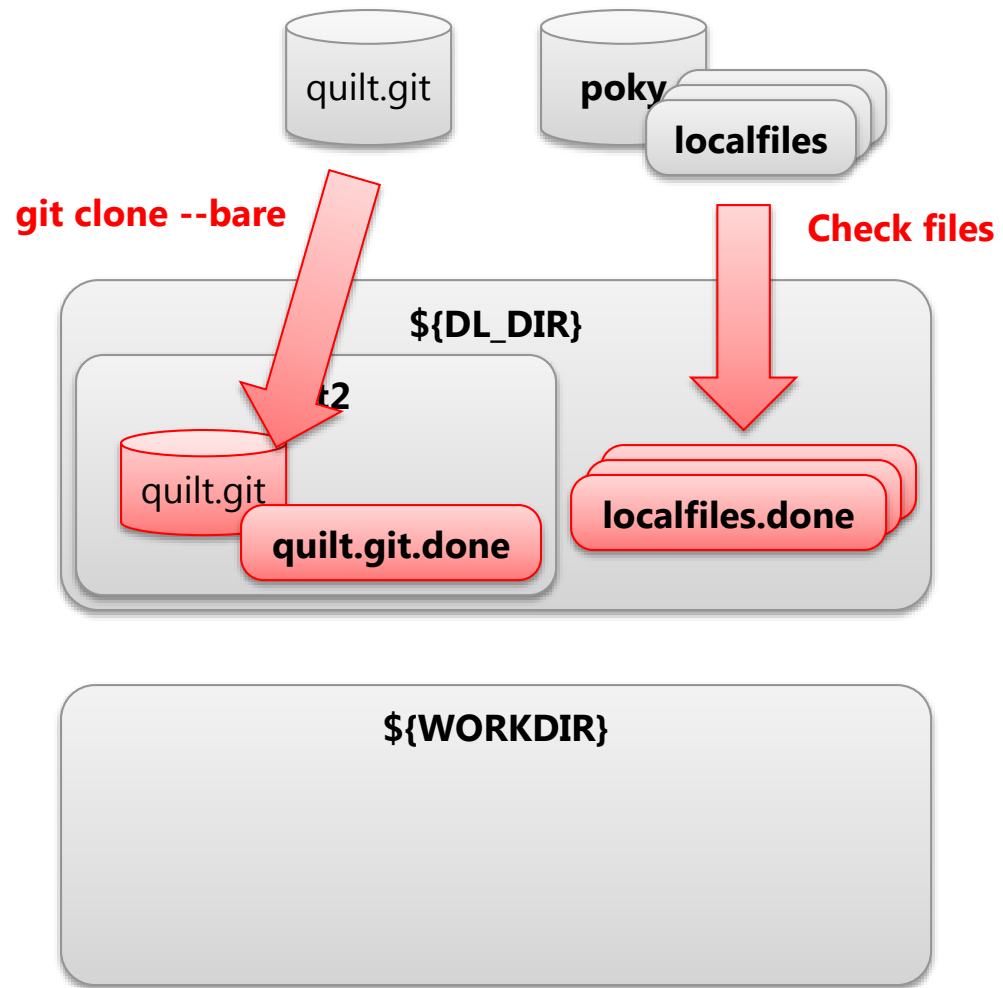
# Build flow

## bitbake tasks

**(initialize)**  
do\_fetch()  
do\_unpack()  
do\_debian\_patch()  
do\_patch()  
... ( same as original)  
...

## bitbake variables

PN = quilt-native  
PV = git\${SRCPV}  
PR = r0  
DPN = quilt (\${BPN})  
DPR = 0



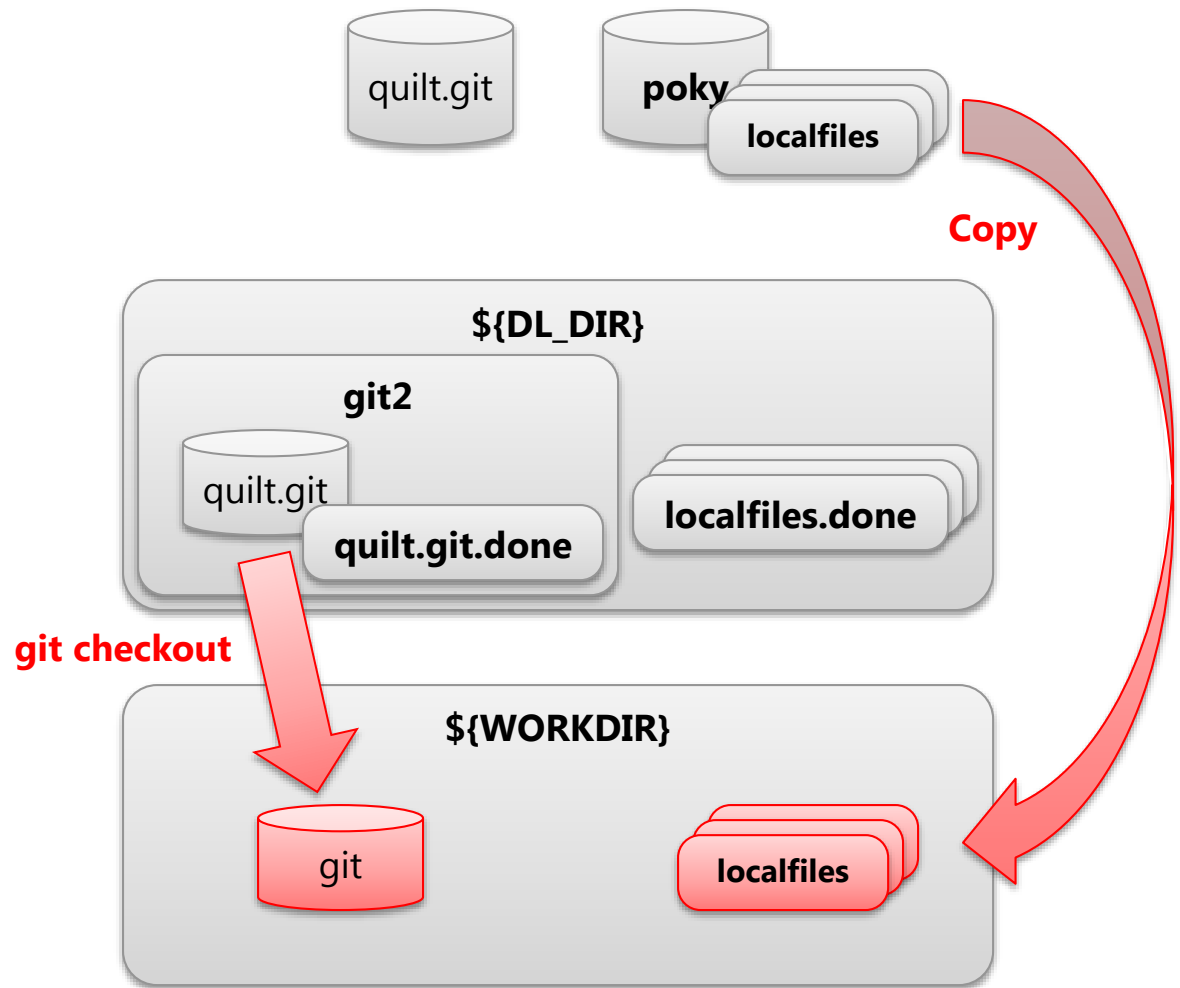
# Build flow

## bitbake tasks

**(initialize)**  
**do\_fetch()**  
**do\_unpack()**  
**do\_debian\_patch()**  
**do\_patch()**  
... ( same as original )  
...

## bitbake variables

**PN = quilt-native**  
**PV = git\${SRCPV}**  
**PR = r0**  
**DPN = quilt (\${BPN})**  
**DPR = 0**



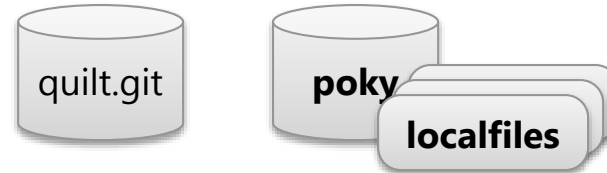
# Build flow

## bitbake tasks

(initialize)  
do\_fetch()  
do\_unpack()  
do\_debian\_patch()  
do\_patch()  
... ( same as original)  
...

## bitbake variables

PN = quilt-native  
PV = git\${SRCPV}  
PR = r0  
DPN = quilt (\${BPN})  
DPR = 0



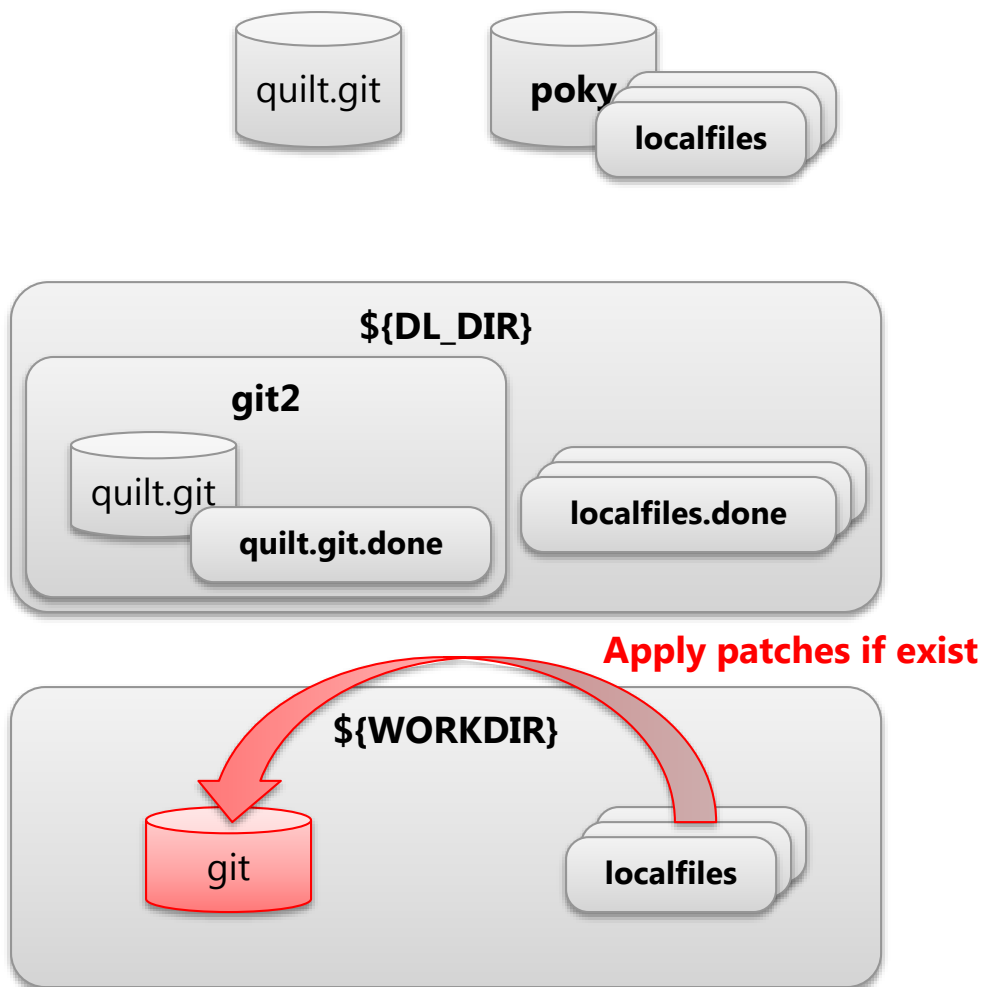
# Build flow

## bitbake tasks

**(initialize)**  
**do\_fetch()**  
**do\_unpack()**  
**do\_debian\_patch()**  
→ **do\_patch()**  
... ( same as original )  
...

## bitbake variables

**PN = quilt-native**  
**PV = git\${SRCPV}**  
**PR = r0**  
**DPN = quilt (\${BPN})**  
**DPR = 0**



---

# Meta-debian Quick Start

# Preparation

## ■ Setup Poky and Meta-debian sources

```
$ cd $WORKDIR
(checkout poky)
$ git clone git://git.yoctoproject.org/poky.git
$ cd poky
$ git checkout daisy

(checkout meta-debian)
$ git clone git://github.com/ystk/meta-debian.git
$ cd meta-debian
$ git checkout daisy
```

# How to build recipes

## ■ Run startup script

```
$ cd $WORKDIR  
$ source /path/to/poky/oe-init-build-env
```

## ■ Add "meta-debian" layer to conf/bblayers.conf

```
BBLAYERS ?= "  
    /path/to/poky/meta  
    /path/to/poky/meta-debian  
    "
```

## ■ Run bitbake

```
$ bitbake <build_target>
```

# Comparing Poky-debian and Meta-debian

	Poky-debian	Meta-debian
Poky version	Edison	Daisy
Debian version	6 (Squeeze)	8 (Jessie)
Kernel	LTSI + RT patch	LTSI + RT patch
Distribution Support	Debian 6	Debian 8
Status	Stable	Under development
Number of packages	440	70
Number of BSPs	10	1
Debian binary compatibility	NO	NO
Ability to use Yocto project tools	Absolutely not	??



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- **Please send your feedback**

- E-mail: [yoshitake.kobayashi@toshiba.co.jp](mailto:yoshitake.kobayashi@toshiba.co.jp)

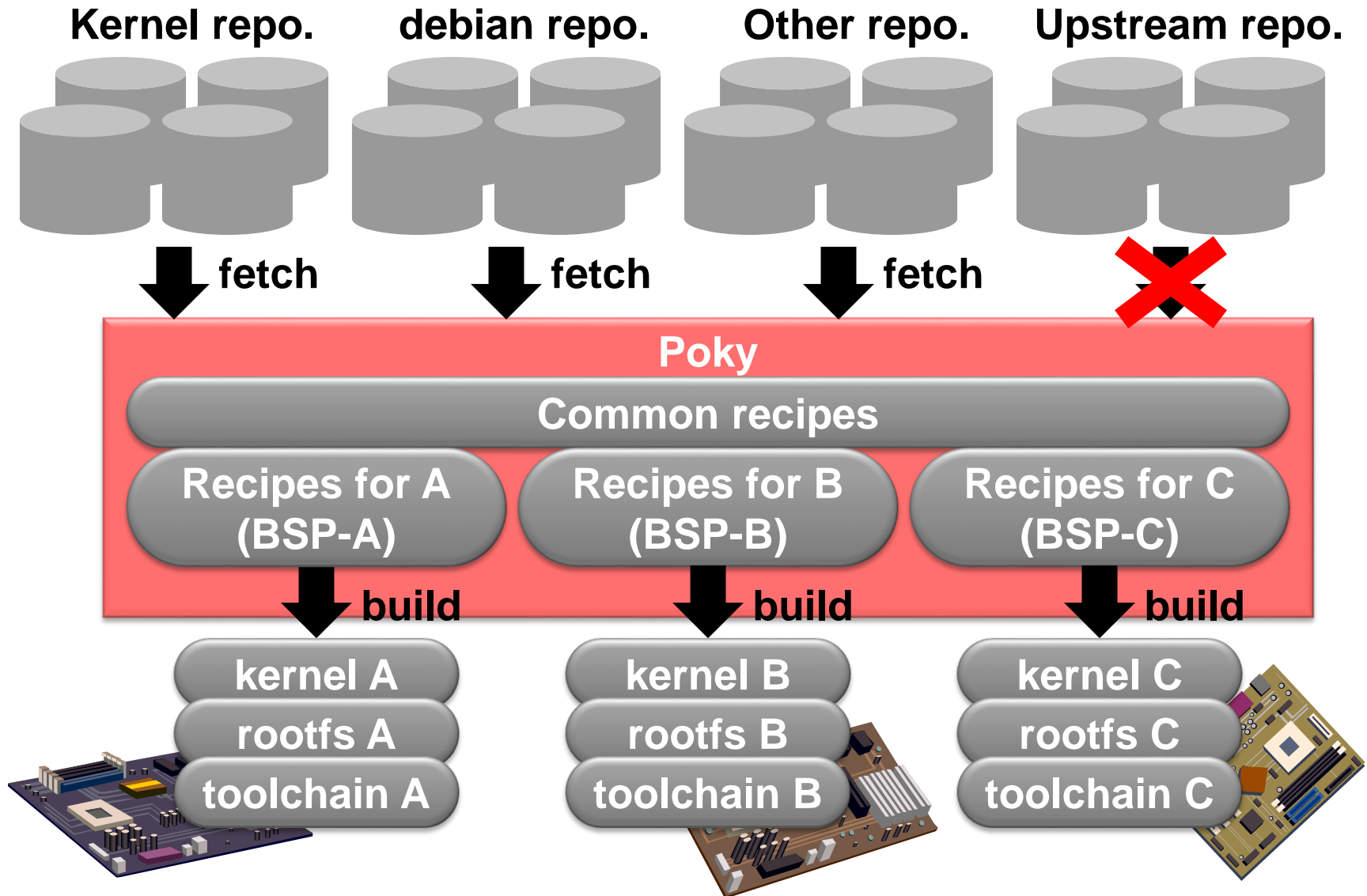
# Thank you

# Appendix

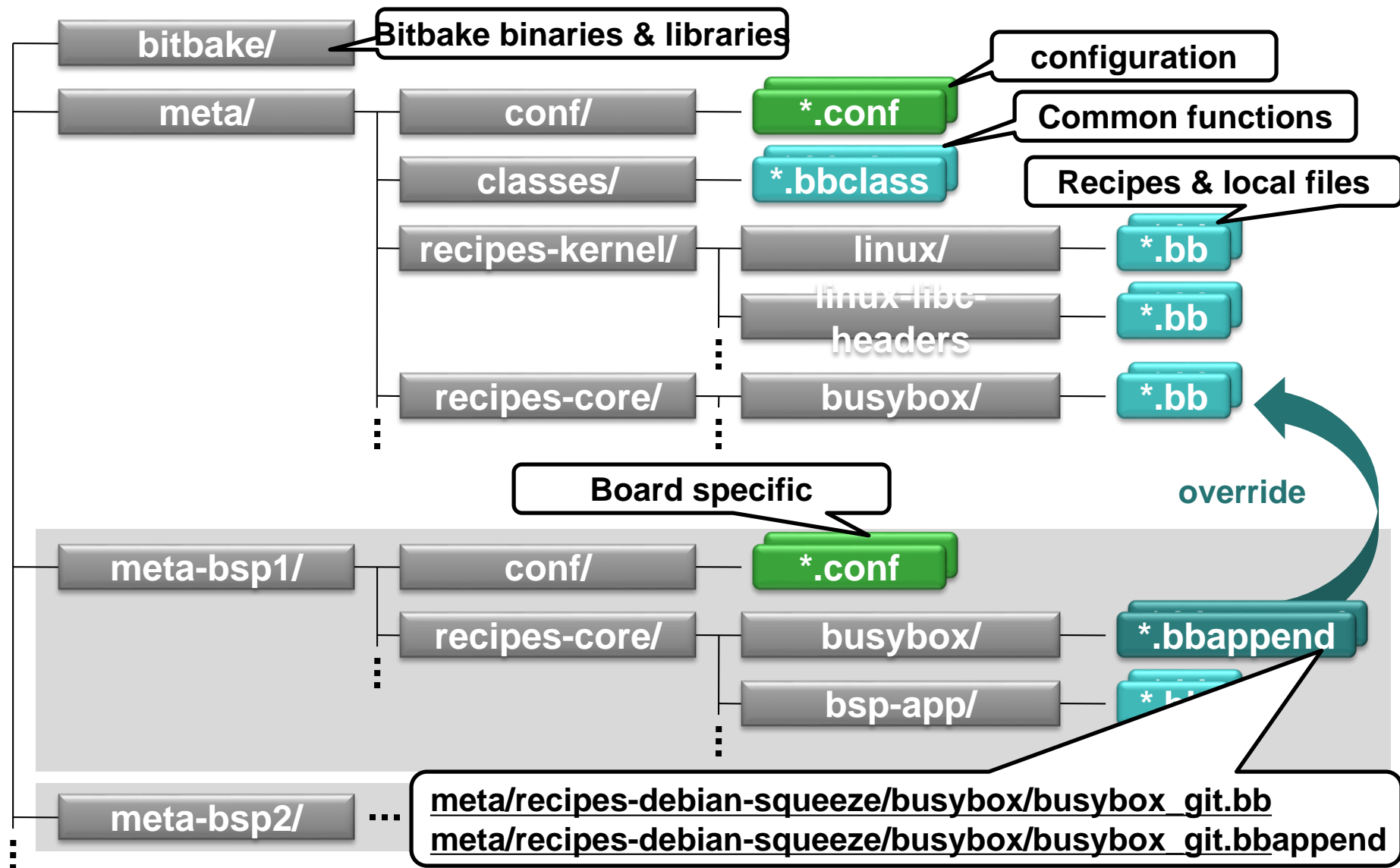
---

# More details for poky-debian

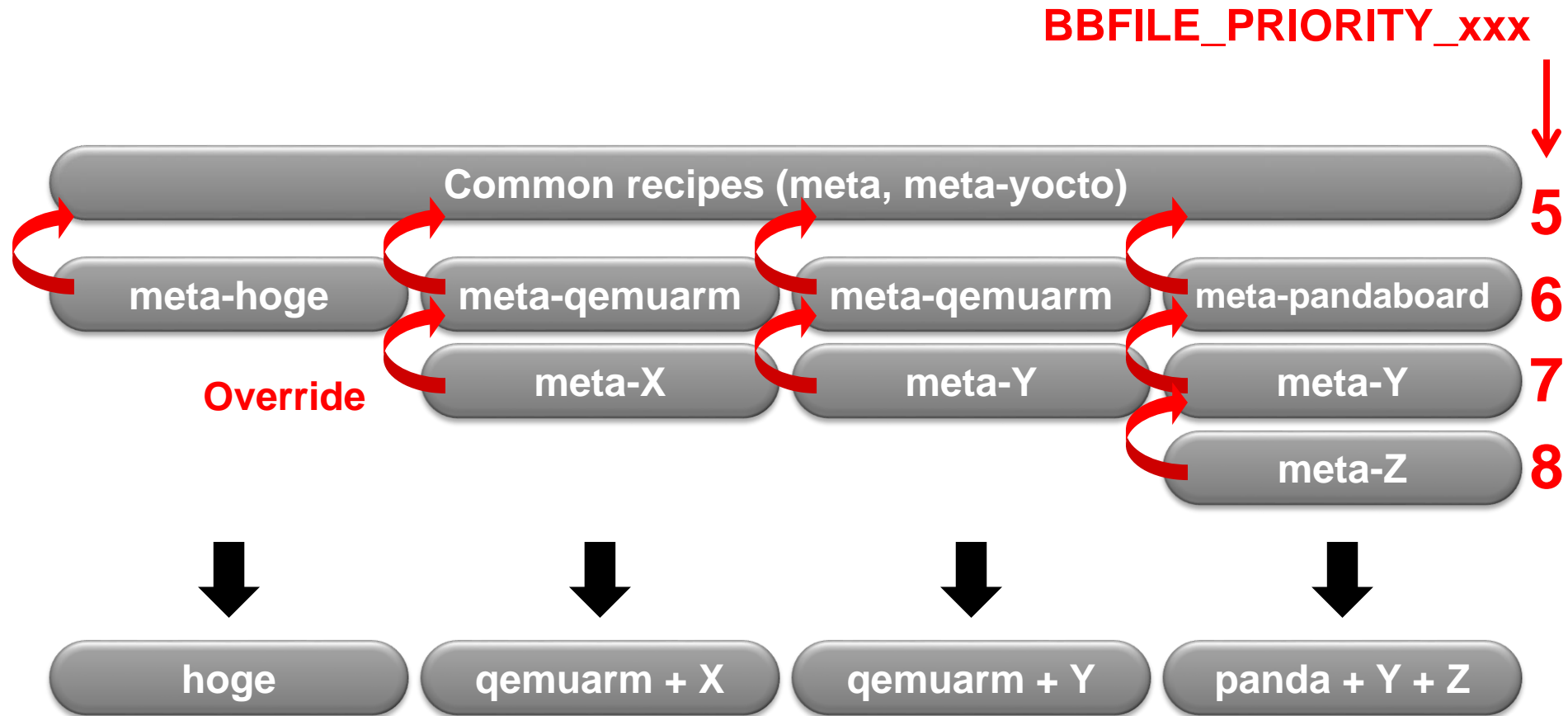
# Poky-debian Overview



# Directory structure



# Layeis (meta-\*)



# Directory rules

## ■ **recipes-debian-squeeze**

- All recipes in this directory fetch all sources from “Git server”
  - `DEBIAN_SQUEEZE_GIT_APP` ?= `git://github.com/ystk/debian-`
- All recipes need to “inherit debian-squeeze”

## ■ **recipes-kernel**

- All recipes in this directory fetch all sources from “Git server”
  - `DEBIAN_SQUEEZE_GIT_KERNEL` ?= `"git://github.com/ystk/linux-poky-debian.git"`

## ■ **recipes-yocto**

- All recipes in this directory fetch all sources from “Git server”
  - `DEBIAN_SQUEEZE_GIT_YOCTO` ?= `git://github.com/ystk/tools-yocto1-`
  - These repositories are imported from non-Debian upstream used by original Poky without modification
- All recipes need to “inherit debian-squeeze-yocto”
- No need to be modified in BSP layers

## ■ **recipes-poky**

- All recipes in this directory never fetch source from remote servers (use only local file)

## ■ **conf**

- Layer specific configuration, machine configuration, etc.
- All configuration files define variables applied ONLY to the layer

## ■ **classes**

- This directory includes only common “class files” inherited by recipes in recipes-\*
- No need to be modified in BSP layers



# Contents

## ■ **conf/layer.conf**

- Layer specific configuration (See later for more details)

## ■ **conf/bblayers.conf**

- Define which layers are enabled

```
LCONF_VERSION = "4"
```

Don't modify

```
BBFILES ?= ""
```

```
BBLAYERS = " ¥
```

```
##COREBASE##/meta ¥
```

```
##COREBASE##/meta-yocto ¥
```

Don't modify (Always required)

```
##COREBASE##/meta-beagleboard ¥
```

```
##COREBASE##/meta-target1/meta-sub1 ¥
```

```
##COREBASE##/meta-target1/meta-sub2 ¥
```

```
"
```

Write additional layers

- Automatically copied to the build directory by setup.sh
  - `./poky-debian/setup.sh foo/bar`  
meta-foo/meta-bar/conf/bblayers.conf →  
BUILD/conf/bblayers.conf

# Contents

## ■ `conf/machine/*.conf`

- Target board specific settings
- Typical settings are ...

```
require conf/machine/include/tune-cortexa8.inc
```

CPU dependent settings  
Use template .inc files under meta/  
Ex: tune-armv7ahf.inc, tune-ppc750.inc

```
IMAGE_FSTYPES += "tar.bz2 jffs2"
```

Type of rootfs  
Ex: tar.gz, tar.bz2, ext2, ext3, jffs2

```
SERIAL_CONSOLE = "115200 ttYO2"
```

Serial console name and baudrate  
Used in some core files like /etc/inittab

```
KERNEL_IMAGETYPE = "uImage"
```

Kernel image type  
Ex: vmlinux, vmlinuz, zImage, uImage

```
EXTRA_IMAGEDEPENDS += "u-boot x-load"
```

Additional recipes you want to build with rootfs  
(Usually bootloaders are set)

# Contents

## ■ files/device-table/\*.txt

- Device files which are installed statically
- Add it to IMAGE\_DEVICE\_TABLES in core-image-\*.bb
  - IMAGE\_DEVICE\_TABLES += "files/device-table/hoge.txt"
- Typical lists are already defined in meta/files/device-table
  - Please define additional device files required only on target board

#	path	type	mode	uid	gid	major	minor	start	inc	count
	/dev	d	755	0	0	-	-	-	-	-
	/dev/console	c	662	0	0	5	1	-	-	-
	/dev/kmem	c	640	0	15	1	2	-	-	-
	/dev/mem	c	640	0	15	1	1	-	-	-
	/dev/null	c	666	0	0	1	3	-	-	-
	/dev/tty	c	600	0	5	4	0	0	1	7
	...									
	/dev/ttyO2	c	640	0	5	253	2	-	-	-

**Board dependent device file**

# Contents

---

- **recipes-debian-squeeze/xxx/xxx.bb**
- **recipes-poky/xxx/xxx.bb**
- **recipes-kernel/xxx/xxx.bb**
  - Recipes which are required only in this layer
  - Please add a recipe under meta(common) if it's able to be shared with multiple layers
- **recipes-debian-squeeze/xxx/xxx.bbappend**
- **recipes-poky/xxx/xxx.bbappend**
- **recipes-kernel/xxx/xxx.bbappend**
  - All settings in xxx.bbappend are appended to xxx.bb
  - Ex: Override functions, add new functions, use another local file, etc.

# layer.conf

## ■ Essential definitions

```
BBPATH := "${BBPATH}:${LAYERDIR}"
BBFILES := " ${BBFILES} ¥
${LAYERDIR}/recipes-*/*/*.bb ¥
${LAYERDIR}/recipes-*/*/*.bbappend ¥
"
BBFILE_COLLECTIONS += "xxx"
BBFILE_PATTERN_xxx := "^${LAYERDIR}/"
BBFILE_PRIORITY_xxx = "8"
```

File paths

Layer name and priority

## ■ MACHINE

- Name of target machine
  - Ex: beagleboard, pandaboard, cubox
- Machine independent layers should not define this value

# layer.conf

## ■ Kernel information

- LINUX\_REPO: Repository name (linux-poky-debian.git)
- LINUX\_SRCREV:  
Branch name (the latest commit is used) or Tag name or Commit ID
- LINUX\_CONF: Path to config (arch/arm/configs/hoge\_defconfig)
- See meta/classes/debian-squeeze-linux-checkout.bbclass for more details

## ■ RELEASE\_VERSION

- Release version for each target
  - Output to /etc/debian\_version (See debian-squeeze-files.bb for more details)
- Format
  - \${debian\_VERSION}-BOARDNAME-BOARDVERSION
  - Ex: 1.0.1-myboard-2.0

# layer.conf

## ■ **PREFERRED\_PROVIDER\_xxx = "x1"**

- Bitbake uses "x1" as a 'real' recipe of "xxx"
- Example:
  - `PREFERRED_PROVIDER_gcc = "gcc-default"`
  - `PREFERRED_PROVIDER_gcc = "gcc-linaro"`

## ■ **PREFERRED\_VERSION\_xxx = "1.0"**

- Bitbake uses "1.0" as a version of recipe "xxx"
  - Default version: git (the latest commit is used)
- Example:
  - `PREFERRED_VERSION_qt4-embedded = "4.8.2+dfsg-2debian1"`

# layer.conf

- **DISTRO\_FEATURES**

- **DISTRO\_FEATURES\_append = "x11"**

- <http://www.yoctoproject.org/docs/1.1/poky-ref-manual/poky-ref-manual.html#ref-features-distro>
- Default value is defined in meta/conf/distro/include/default-distrovars.inc
- It tells all recipes that specified "features" are enabled
- Examples of features: ipv4, ipv6, x11, etc.

- **DEBIAN\_SQUEEZE\_FEATURES**

- **DEBIAN\_SQUEEZE\_FEATURES\_append**

- Debian own features
- Default value is defined in meta/conf/distro/debian-squeeze.conf



# Update BSP

---

## ■ Update kernel

- Modify the following variables if you update kernel
  - LINUX\_SRCREV, LINUX\_CONF

## ■ Update userland files

- Modify recipes in recipes-debian/\*, recipes-poky/\*

## ■ Update release version

- First of all, build & install & run on the target system and confirm that there is no problem
- Update RELEASE\_VERSION and build image from nothing

# Build images for release

## ■ Ex: Use meta-foo/meta-bar as target BSP

- NOTE: Please build from nothing (clean build)
  - Because all caches and unneeded sources should not be included in snapshot information
- How to build

```
$ ls
poky-debian
$ . ./poky-debian/setup.sh foo/bar
$ bitbake core-image-base      ← for rootfs
$ bitbake meta-toolchain      ← for SDK
```

---

# **Recipe development for poky-debian**

(Some slide has already obsoleted)

# Recipe components

- **Each recipe consists of the following three file types:**
  - `xyz_VERSION.bb`
    - Core file. It includes or inherits other subfiles
  - `xyz*.inc`
    - Included by `.bb` or other `.inc` files
    - Usage of `xyz.inc`: `include xyz.inc`
  - Directories (`files/`, `xyz/`, `xyz-VERSION/`)
    - Includes local files (patches, configuration files, etc.)
- **Class recipes**
  - `meta/classes/*.bbclass` has basic common functions which shared by all recipes that inherits it **Take care to modify !**
  - Usage of `abc.bbclass`: `inherit abc`

# Package's own variables

- **PN**
  - PackageName (Ex: eglibc, busybox, etc.)
- **PV**
  - PackageVersion (Ex: 2.11.2-10, 1.17.1-8)
- **PR**
  - PackageRevesion (r0, r1, r2, ...)
- **WORKDIR**
  - Top of the build directory
  - build-\$TARGET/tmp/work/\$ARCH/\${PN}-\${PV}-\${PV}
- **S**
  - Source code directory path used by do\_unpack\* and do\_patch\*
- **B**
  - Build directory path used by do\_configure and do\_compile
- **D**
  - Destination directory path used by do\_install
- **These values are automatically set by bitbake**

# How to write a recipe for package "hoge"

- **A. From scratch with a non-debian source (rare case)**
  - Add license information
  - Add SRC\_URI
  - Set some variables or functions if needed
- **B. From scratch with a debian source (rare case)**
  - Add license information
  - Inherit debian class
  - Inherit autotools class if needed
  - Add SRC\_URI if needed
- **C. Use an existing recipe with a debian source**
  - Copy poky's original recipe
  - Modify version
  - Modify license information
  - Inherit debian class

# A-1. Add license information

```
LICENSE = "GPLv2"  
LIC_FILES_CHKSUM = "file://COPYING;md5=1a2b3c..."
```

## ■ LICENSE: License name

- Usually written in `${S}/COPYING` or `${S}/LICENSE`

## ■ LIC\_FILES\_CHKSUM: License filename + its checksum

- Format: `file://FILENAME;md5=CHECKSUM`
- Base path of `FILENAME` is `"${S}"`
- You need to check the MD5 of `COPYING` by `md5sum`

## A-2. Add "SRC\_URI"

```
SRC_URI = " ¥  
http://url.to.archive/foo.tar.gz ¥  
file://default_config ¥  
"
```

- **"SRC\_URI" is a list of source codes, configurations, or other support files**
- **bitbake fetches, unpacks and patches all files listed in SRC\_URI**
  - Archives (\*.tar.gz, \*.tar.bz2, etc.) are automatically unpacked
  - Patches (\*.diff.gz, \*.patch, etc.) are automatically patched



# B-1. Add license information

---

```
LICENSE = "GPLv2"  
LIC_FILES_CHKSUM = "file://COPYING;md5=1a2b3c..."
```

- Same as "A-1"

## B-2. Inherit debian class

```
inherit debian-squeeze
```

### ■ Debian-squeeze class adds:

- do\_fetch\_srcpkg, do\_unpack\_srcpkg and do\_patch\_srcpkg
- These functions fetch, unpack, patch essential sources automatically according to  $\${PN}$  and  $\${PV}$
- No need to write debian source URI in each package

## B-3. Inherit autotools class

```
inherit autotools
```

- **autotools class adds:**

- do\_configure, do\_make, do\_install, etc. for autotools-based sources
- Default functions are already defined in "base.bbclass", but some functions (do\_configure, do\_install, etc.) are empty

- **Don't inherit autotools if the source code is not based on autotools**

- Please implement do\_configure, do\_compile, do\_install, etc. from scratch

## B-4. Add other required files to "SRC\_URI"

```
SRC_URI = " \n
file://COPYING \n
file://default_config \n
http://uri.to.sourcecode/rc-init.sh\n
"
```

- Usually, only "inherit debian-squeeze" (source of package) is required
- Need to add file URIs to "SRC\_URI" if the package requires some support files
  - License file (COPYING)
  - Default configuration file for "menuconfig"
  - "rc" scripts to be installed to the target system
    - Ex: /etc/init.d/sshd

# C-1. Copy poky's recipe from ORIGINAL

```
$ cp -r meta/ORIGINAL/recipes-??*/foo meta/recipes-bar
```

- Check whether “foo/hoge\_1.2.3.bb” is included in meta/recipes-debian-squeeze/ or not before copying

## C-2. Modify version

```
$ cd meta/recipes-bar/hoe  
$ mv hoge_1.2.3.bb hoge_1.2.1-4.bb
```

- **Replace Poky's version (1.2.3) by Debian's (1.2.1-4)**
- **The version of debian consists of two elements separated by "-"**
  - Format: UpstreamVersion-debianVersion
  - UpstreamVersion = 1.2.1
  - debianVersion = 4

## C-3. Modify license information

```
LICENSE = "GPLv2"  
LIC_FILES_CHKSUM = "file://COPYING;md5=1a2b3c..."
```

- Same as "A-1"
- Need to modify license information if Debian's license differs from poky's

## C-4. Inherit debian-squeeze class

---

```
inherit debian-squeeze
```

- Same as "B-2"



# C-5. Modification rule example

- Modifying a recipe according to the following rules

```
#  
# ORIGINAL FILENAME  
#
```

Write the original filename not to forget it

```
...  
...  
#...  
...
```

Comment out only (Don't add / delete)

```
#  
# debian  
#
```

Write new definitions at the bottom

```
OUR DEFINITIONS
```

# Example A: Recipe for "hello"

- Implement a recipe to build the following program

```
#include <stdio.h>

int main()
{
    printf("hello\n");
    return 0;
}
```

```
default: clean hello
hello: hello.o
clean:
    rm -f hello *.o
```

# Example A: Setup files

- **Make a directory for hello**

```
$ mkdir meta/recipes-test/hello
```

- **Make a source code directory and copy hello.c, Makefile and COPYING**

```
$ cd meta/recipes-test/hello  
$ mkdir -p hello/src  
$ cd hello/src  
$ emacs hello.c  
$ emacs Makefile  
$ touch COPYING # dummy
```

- **Make a recipe file for hello**

```
$ emacs meta/recipes-test/hello/hello_1.0.bb
```

# Example A: Write a recipe

---

- Add license information
- Add source files ("src") to "SRC\_URI"
- Define "S" and "B" for hello
- Define do\_install function to install binaries generated by our Makefile
- Run "bitbake hello"

# Example A: Answer

```
LICENSE = "tmp"
LIC_FILES_CHKSUM = ¥
"file://COPYING;md5=d41d8cd98f00b204e9800998ecf8427e"

SRC_URI = "file://src"

S = ${WORKDIR}/src
B = ${S}

do_install() {
    install -d ${D}/${bindir}
    install -m 0755 ${B}/hello ${D}/${bindir}
}
```

# Example C: Recipe for "sed"

- **Copy a recipe from ORIGINAL**

```
$ cp meta/ORIGINAL/recipes-extended/sed meta/recipes-test
```

- **Remove un-required files**

```
$ rm -f sed_4.1.2.bb sed-4.1.2/
```

- **Rename "4.2.1" to the debian version**

- Check the version of source archive for Debian

- **Inherit debian-squeeze class**

- **Comment out all "SRC\_URI"-related lines**

# Example C: Recipe for "sed"

```
#
# sed_4.2.1.bb
#

DESCRIPTION = "sed is a Stream Editor."
HOMEPAGE = "http://www.gnu.org/software/sed/"
...

#SRC_URI = "${GNU_MIRROR}/sed/sed-${PV}.tar.gz"

#SRC_URI[md5sum] = "f0fd4d7da574d4707e442285fd2d3b86"
#SRC_URI[sha256sum] =
"8773541ce097fdc4c5b9e7da12a82dffbb30cd91f7bc169f52f05f93b7fc3060"

inherit autotools update-alternatives gettext

...

BBCLASSEXTEND = "native"

#
# debian
#

inherit debian-squeeze
```

---

# Kernel build



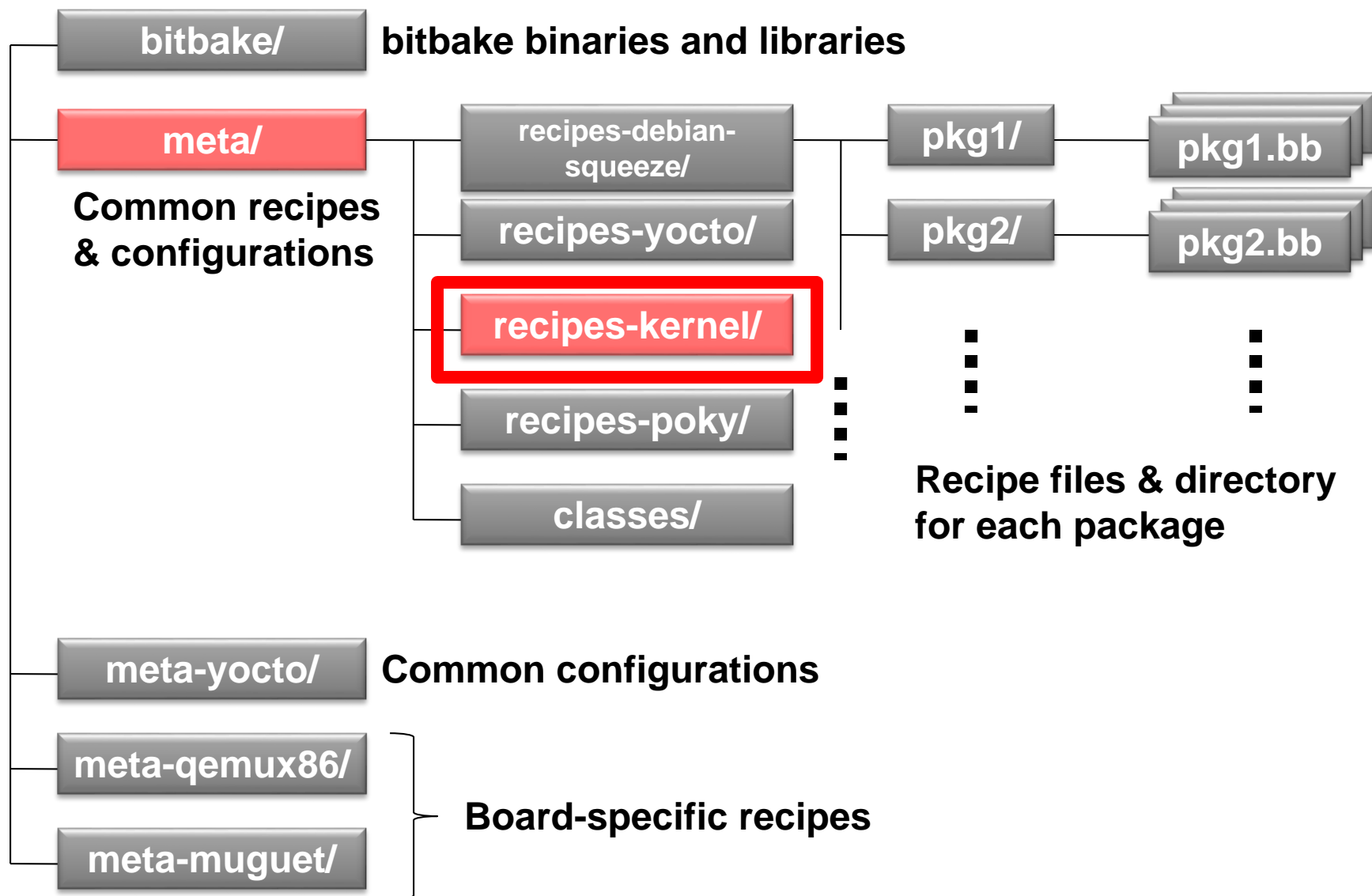
# debian kernel repositories

- **Sample kernel sources are able to download by the following command**

```
git clone git://github.com/ystk/linux-poky-debian.git
```

- **The kernel repository consists:**
  - Source code branch
    - v3.0-rt, etc.
    - Modifications for the target board
- **Poky-debian estimate to fetch all kernel source from git repository via git protocol**
  - Need to prepare sources and configurations using SDK (toolchain) of poky-debian before build

# Kernel recipes in poky-debian



# Kernel recipes in poky-debian

## ■ **meta/recipes-kernel/linux/linux\_git.bb**

- A sample recipe to build generic linux kernel
- Fetch linux kernel source from git server
- Inherit "debian-squeeze-linux.bbclass" instead of "debian-squeeze.bbclass"

## ■ **meta/recipes-kernel/linux/linux-libc-headers\_git.bb**

- Include kernel headers (Ex: /usr/include/linux/\*.h)
- Used to build other userland packages
- Fetch the same file as "linux\_git.bb"
- Inherit "debian-squeeze-linux-libc-headers.bbclass" instead of "debian-squeeze.bbclass"

# linux\_git.bb

## ■ Variables

- LINUX\_REPO
  - Name of kernel repository (Ex: linux-poky-debian.git)
  - Searched from `${DEBIAN_SQUEEZE_GIT}`
- LINUX\_BRANCH\_SRC
  - Name of source code branch
  - Default: "master"
- LINUX\_BRANCH\_CONF
  - Name of configuration branch
  - Default: "configs"
- LINUX\_COMMIT\_SRC / LINUX\_COMMIT\_CONF
  - Commit ID (hash value) of source code / configuration
- LINUX\_CONF
  - Name of configuration file in "configs" directory

# linux\_git.bb

## ■ Example 1

```
LINUX_REPO = "linux-poky-debian.git"  
LINUX_BRANCH_SRC = "v3.0-rt"  
LINUX_BRANCH_CONF = "configs"  
LINUX_CONF = "configs/v3.0/arm/versatile_defconfig"
```

- Fetch [github.com/ystk/linux-debian.git](https://github.com/ystk/linux-debian.git)
- Use the newest commit of "v3.0-rt" branch as a source
- Use "versatile\_defconfig" in configs branch as a configuration

## ■ Example 2

```
LINUX_REPO = "linux-debian.git"  
LINUX_COMMIT_SRC = "eb25ca22426dbaea10a4748c8741ccbc3aaa24c8"  
LINUX_COMMIT_CONF = "1ea6b8f48918282bdca0b32a34095504ee65bab5"  
LINUX_CONF = "configs/v3.0/arm/versatile_defconfig"
```

- Use two commits ("eb2..." and "1ea...") as a source & conf

# How to build?

## ■ bitbake kernel

```
$ bitbake virtual/kernel
```

## ■ Build directory

- build-`${MACHINE}`/tmp/work/`${MACHINE}`-poky-linux/linux-gtk-r0

## ■ Deployment

- build-`${MACHINE}`/tmp/deploy/images/zImage-`${MACHINE}`.bin

# How to customize the kernel? (menuconfig)

- Launch "screen"
- You can modify the configuration you choose

```
$ bitbake -c clean virtual/kernel  
$ rm -f sstate-cache/sstate-linux-*
```

```
$ bitbake -c menuconfig virtual/kernel
```

- You will get the following message:

```
WARNING: Screen started. Please connect in another terminal with  
"screen -r devshell"
```

- Generate new screen and type:

```
$ screen -r devshell
```

- Retry bitbake

---

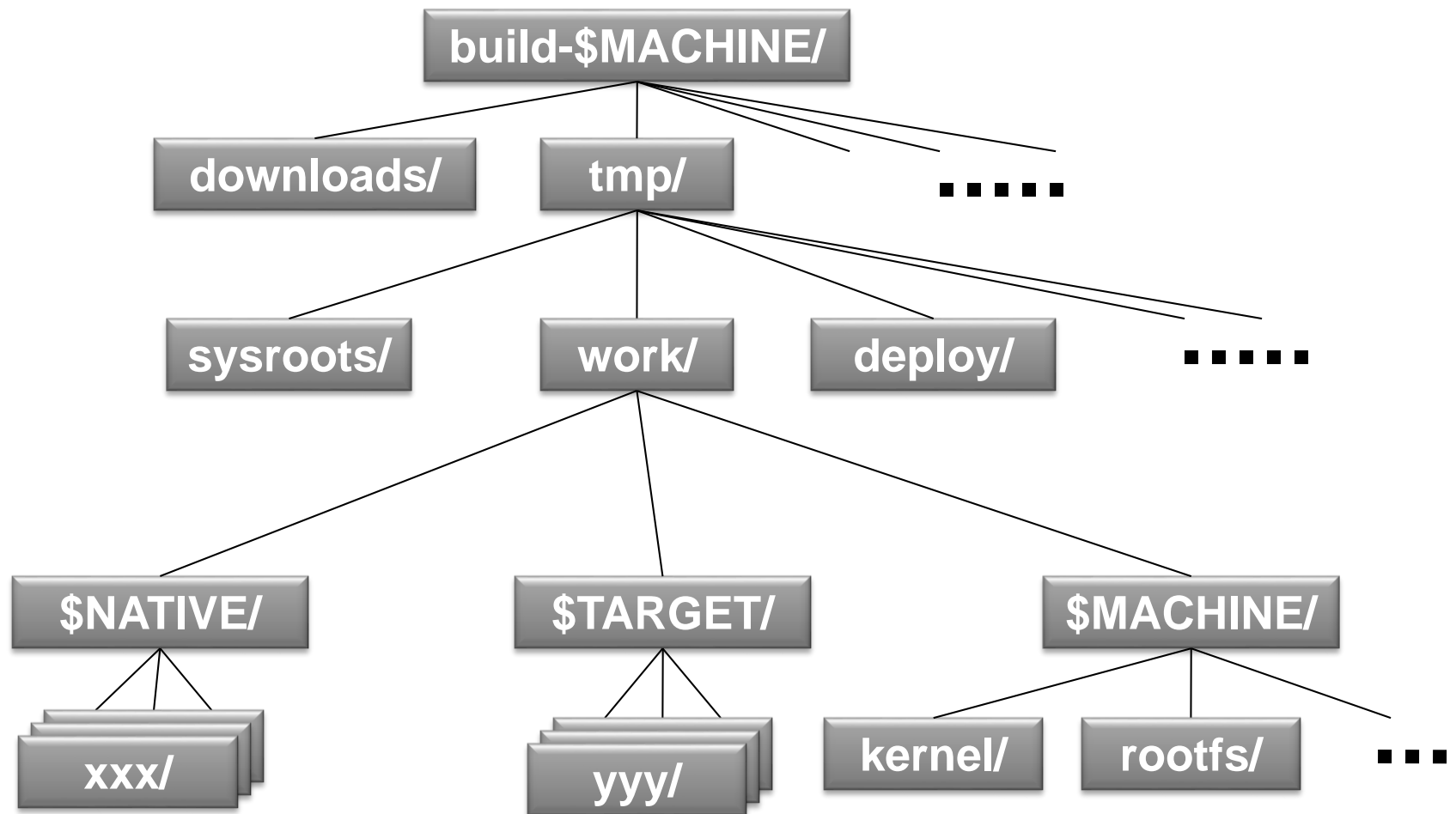
# Debug



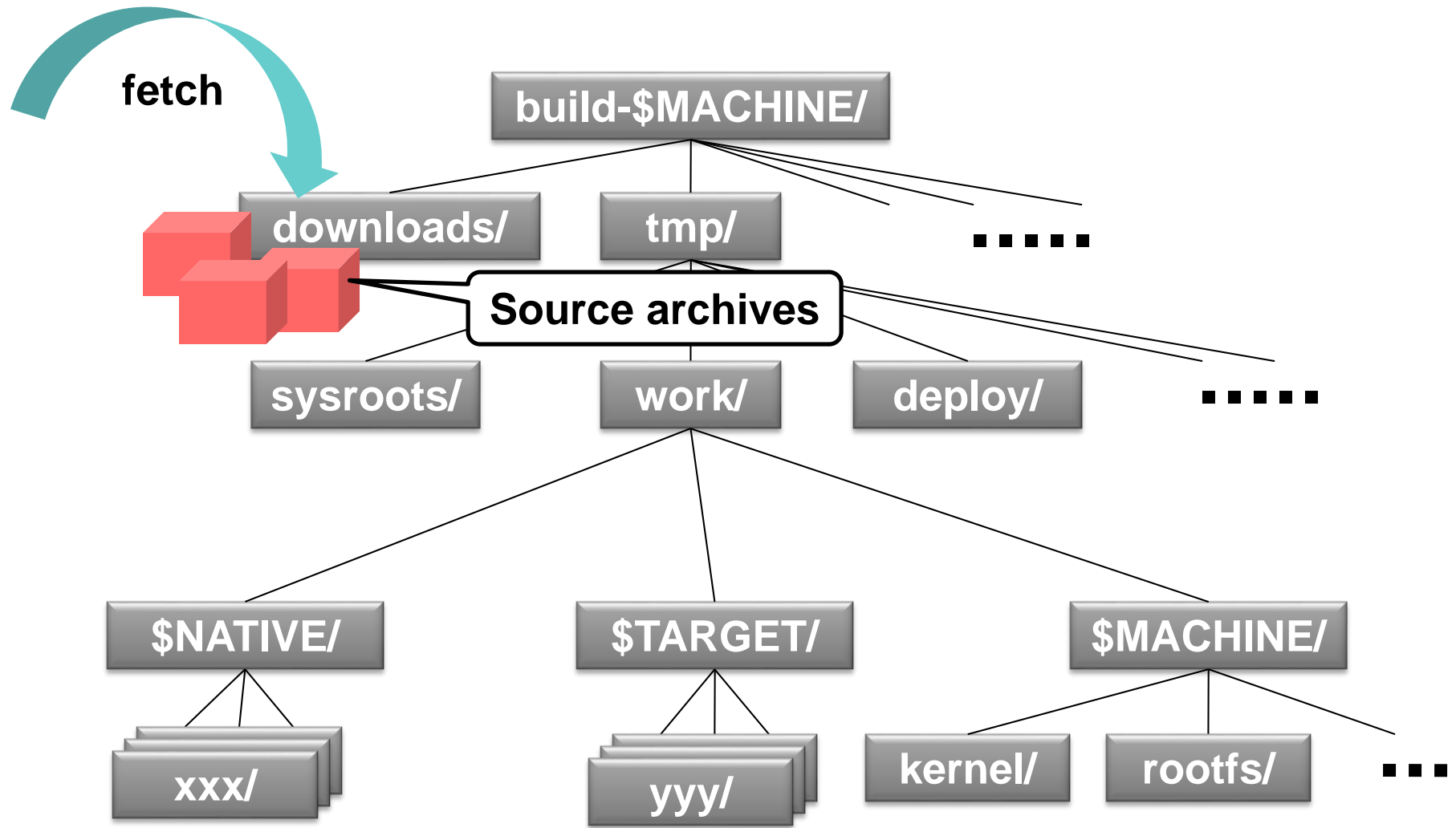
# Build directory and deployment

- **setup.source generates a build directory which named "build-\$MACHINE"**
  - bitbake outputs all files only to this directory
- **The build directory consists of...**
  - conf
    - Includes configuration files copied by setup.source
  - downloads
    - Includes all downloaded files fetched by do\_fetch\*
  - tmp/work
    - Work directories that bitbake uses to build each recipe
  - tmp/sysroots
    - Includes tools & libraries shared by all recipes
    - Ex: native tools, cross compiler, cross libraries, headers, etc.
  - tmp/deploy
    - Final outputs are put into this directory
    - kernel, rootfs, toolchain, etc.

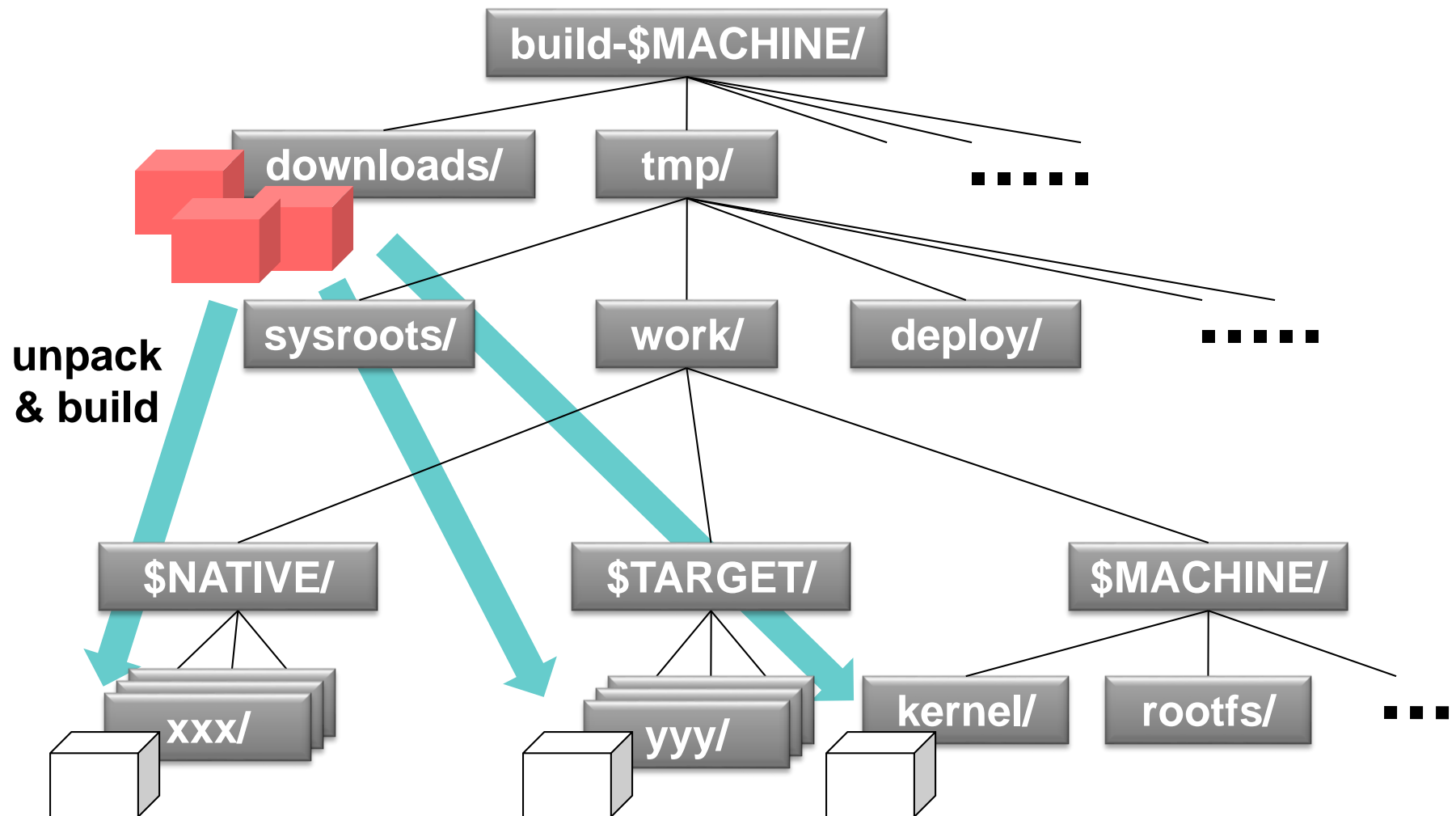
# Build directory and deployment



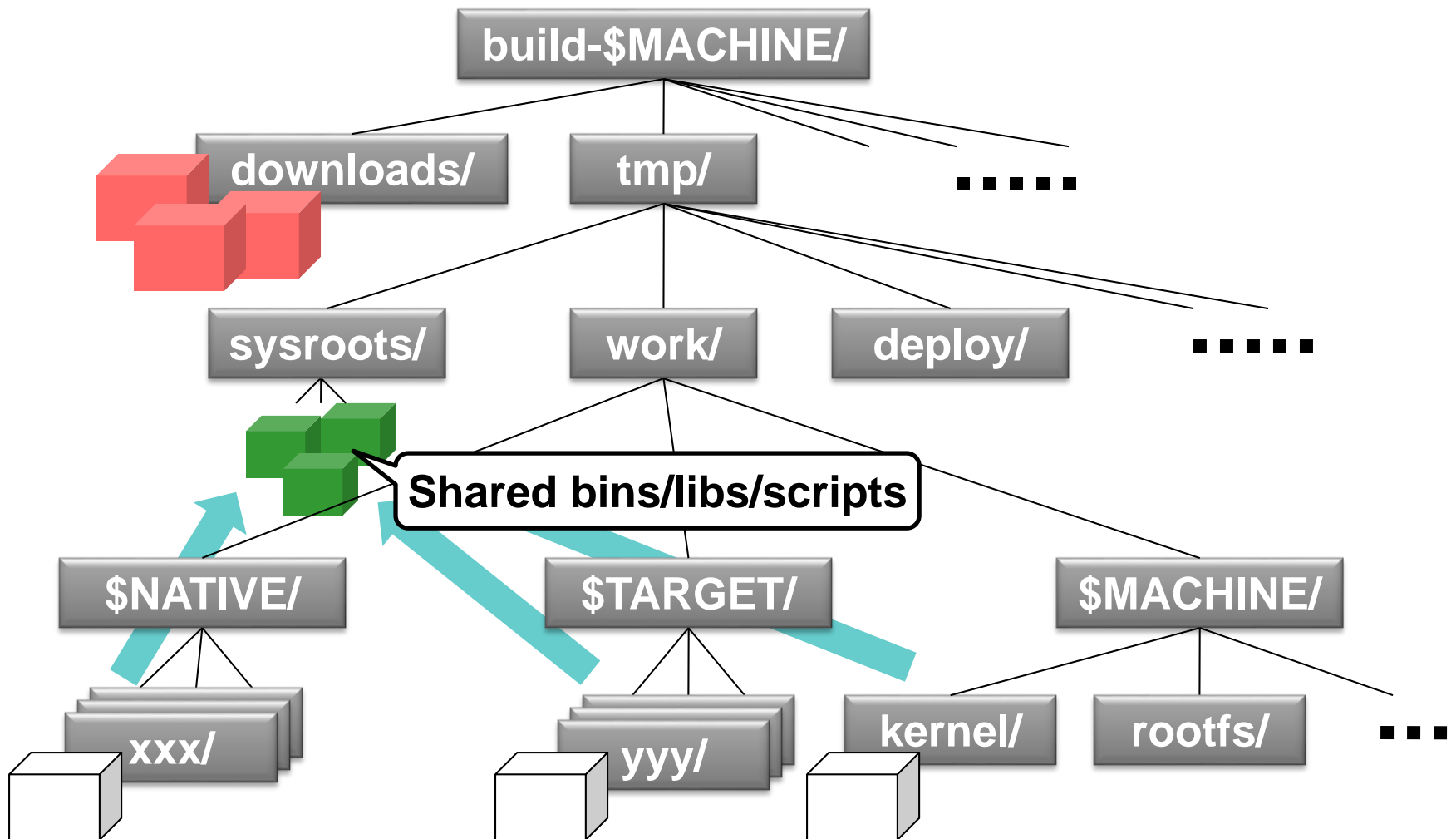
# Build directory and deployment



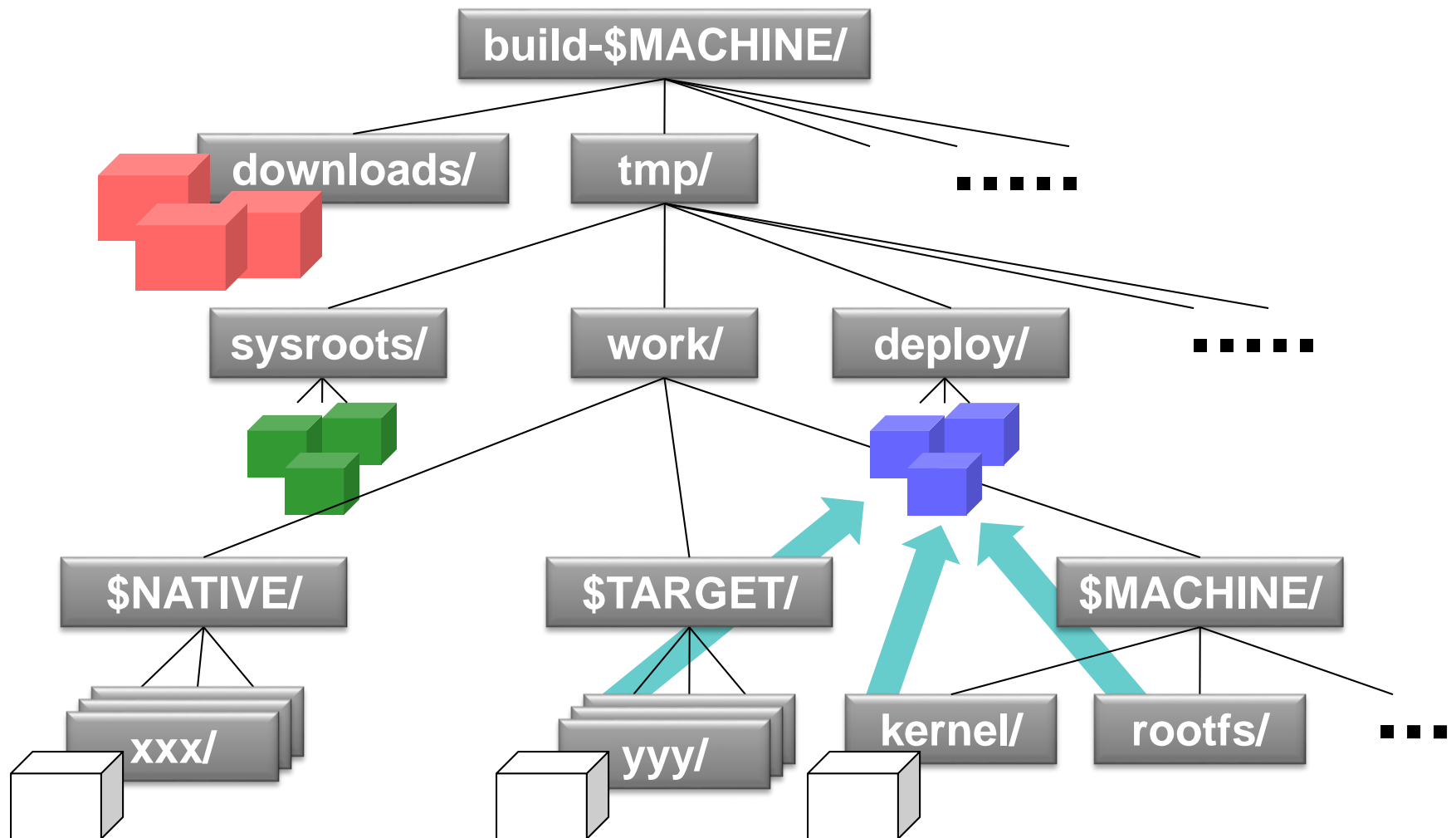
# Build directory and deployment



# Build directory and deployment



# Build directory and deployment



# Build directory and deployment

## ■ Each package build directory consists...

- temp
  - Includes all log files and 'real' build scripts generated by bitbake according to recipes
  - Please check logs under this directory when some errors occur
- $\${S} = \${PN} - \${PV} /$ 
  - Source directory unpacked by do\_unpack
- $\${D}:$  image/
  - All outputs are put into this directory (usually by "make install")
- deploy-debs
  - All packaged files named "\*.deb" are put into this directory

# Errors

---

- **Fetch errors caused by repository servers**
- **Errors caused by source directory structure**
- **Path-related errors**
- **libtool-related errors**
- **Manual-related errors**
- **Patch failures when we apply some poky's patches**



# Fetch errors caused by repository servers

## ■ Source archives not found

- Some packages don't exist on repository servers
- Please add the package to debian git repository yourself

## ■ debian package name is different from poky's

- Ex: debian="lm-sensors-3" poky="lm-sensors"
- Use "DEBIAN\_SQUEEZE\_SRCPKG\_NAME"

```
inherit debian  
debian_SRCPKG_NAME = "lm-sensors-3"
```

```
lm-sensors_xxx.bb
```

# Errors caused by source directory structure

- **Structure of some source directories are different from poky's source directories**
  - debian  
pkgname-0.1-2/  
    Makefile, src.c, configure, ...
  - poky  
pkgname-0.1/  
    srcdir, support-tools, ...  
        └─> Makefile, src.c, ...
- **Please fix "S" and related functions such as do\_unpack**

# Path-related errors

---

- **Sometimes, Makefile is hard-corded**
  - Ex: CC = gcc
  - Cannot use cross compiler in poky in this case
- **You may have some patches that resolve this problem**
  - Ex: fix-path-xxx.patch
- **You need to fix paths if there is no patches in poky**

# libtool-related errors

---

- **Some packages fail with libtool-related errors**
- **libtool**
  - One of autotools
  - Compile, build, install libraries
- **poky-debian uses internal libtool to build each package**
  - Some packages need to be patched to use internal libtool
  - Please search "libtool-xxx.patch" and apply it when you get some libtool-related errors

# Manual-related errors

---

- **Some packages fail with manual-related errors**

- manpage, documents, etc.
- Ex: help2man

- **Please fix Makefile**

- Delete rules to build manual or documents in Makefile
- No need to build manual or documents because we are generating root file systems not for generic PC but for embedded systems

# Patch failures

---

- **Need to apply some patches included in poky-debian to build packages**
- **Usually, some patches reject ☹**
  - Because the patches assume that it is applied to poky's source
  - But we use debian's source now
- **Please fix patches by yourself..**

# How to create a new patch?

- First, backup (1) the original source files (such as Makefile)
- Second, do bitbake
  - The error occurs
- Third, (2) modify the source files and retry bitbake
- Create a patch from difference between (1) and (2) using "diff" command
- Add your patch to SRC\_URI

```
SRC_URI = "my-patch.patch"
```

---

# Packaging



# Build directory and deployment

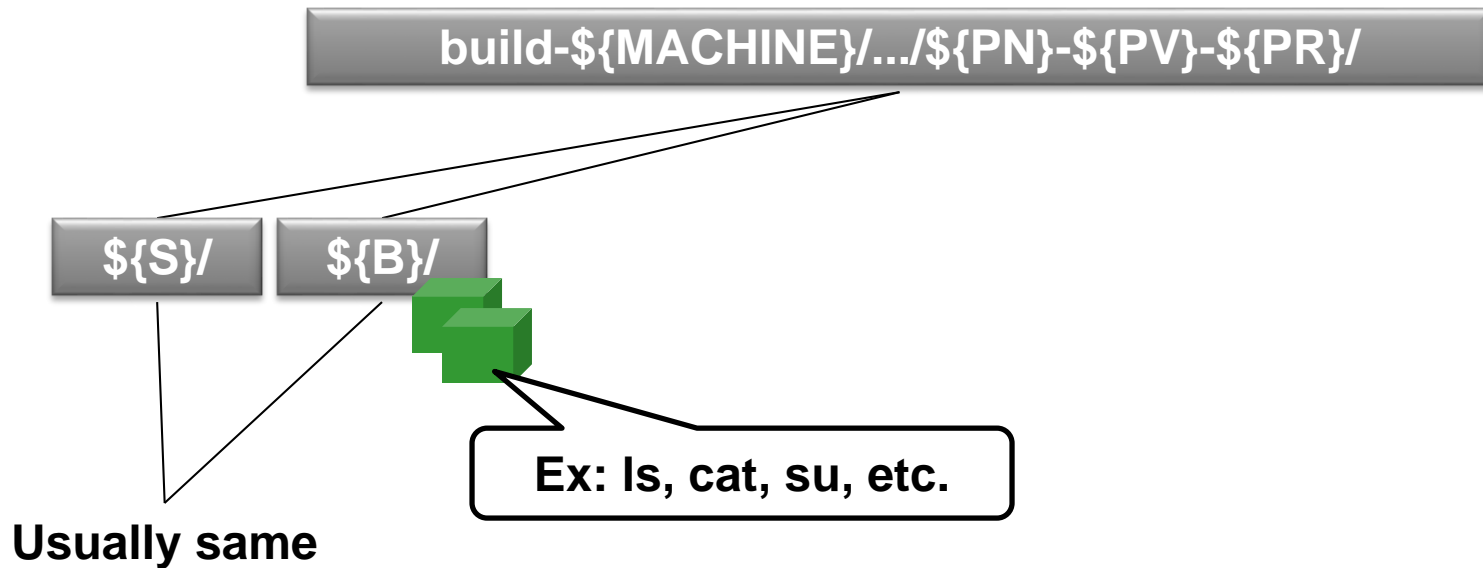
## ■ Build directory of each package consist of...

- temp
  - Includes all log files and 'real' build scripts generated by bitbake according to recipes
  - Please check logs under this directory when some errors occur
- $\${S} = \${PN} - \${PV} /$ 
  - Source directory unpacked by do\_unpack
- $\${D}:$  image/
  - All outputs are put into this directory (usually by "make install")
- deploy-debs
  - All packaged files named "\*.deb" are put into this directory

**\*.deb is a binary package format of Debian**

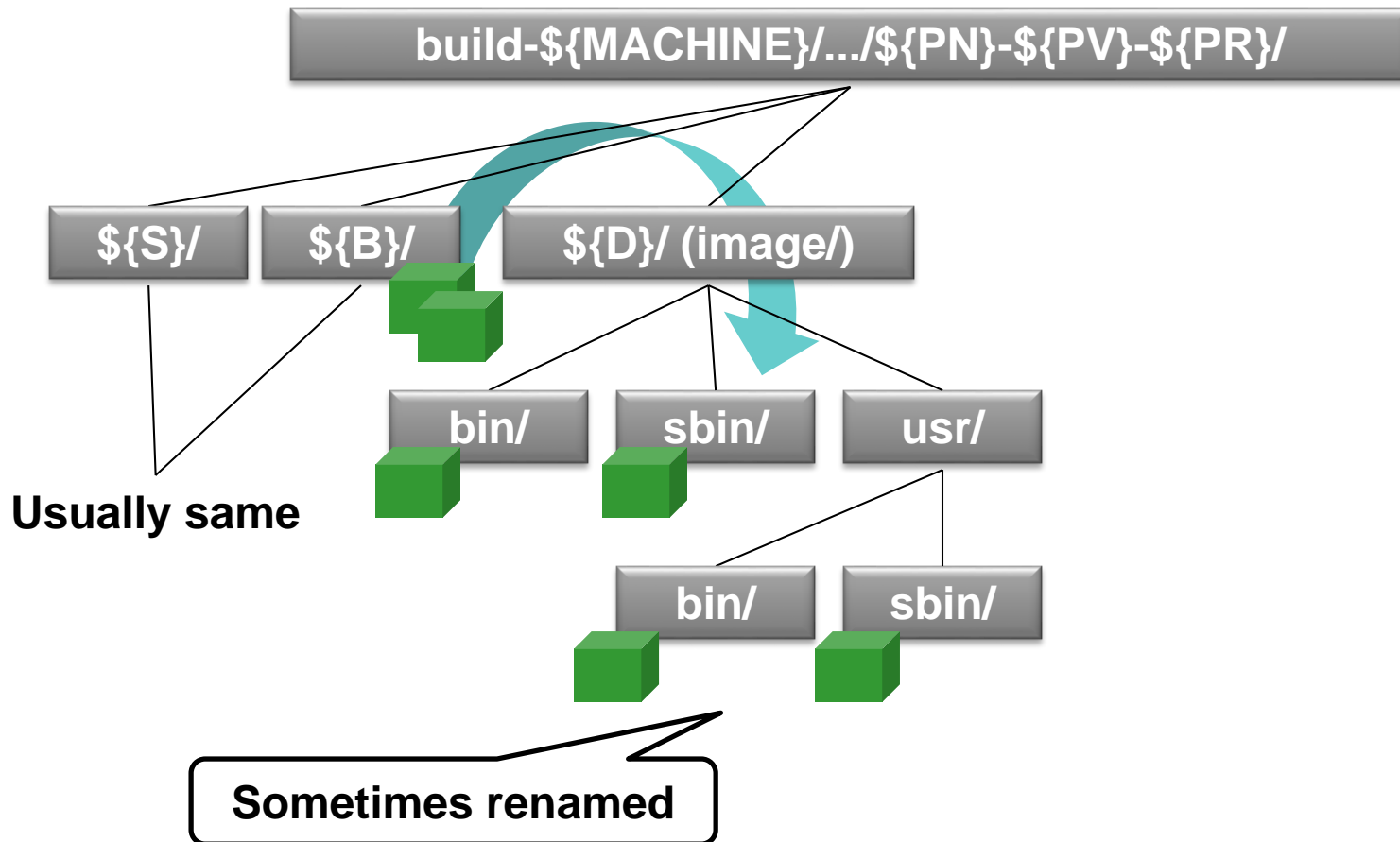
# How \*.deb packages are created?

- After `do_compile`, we have some outputs of the package under `${B}`



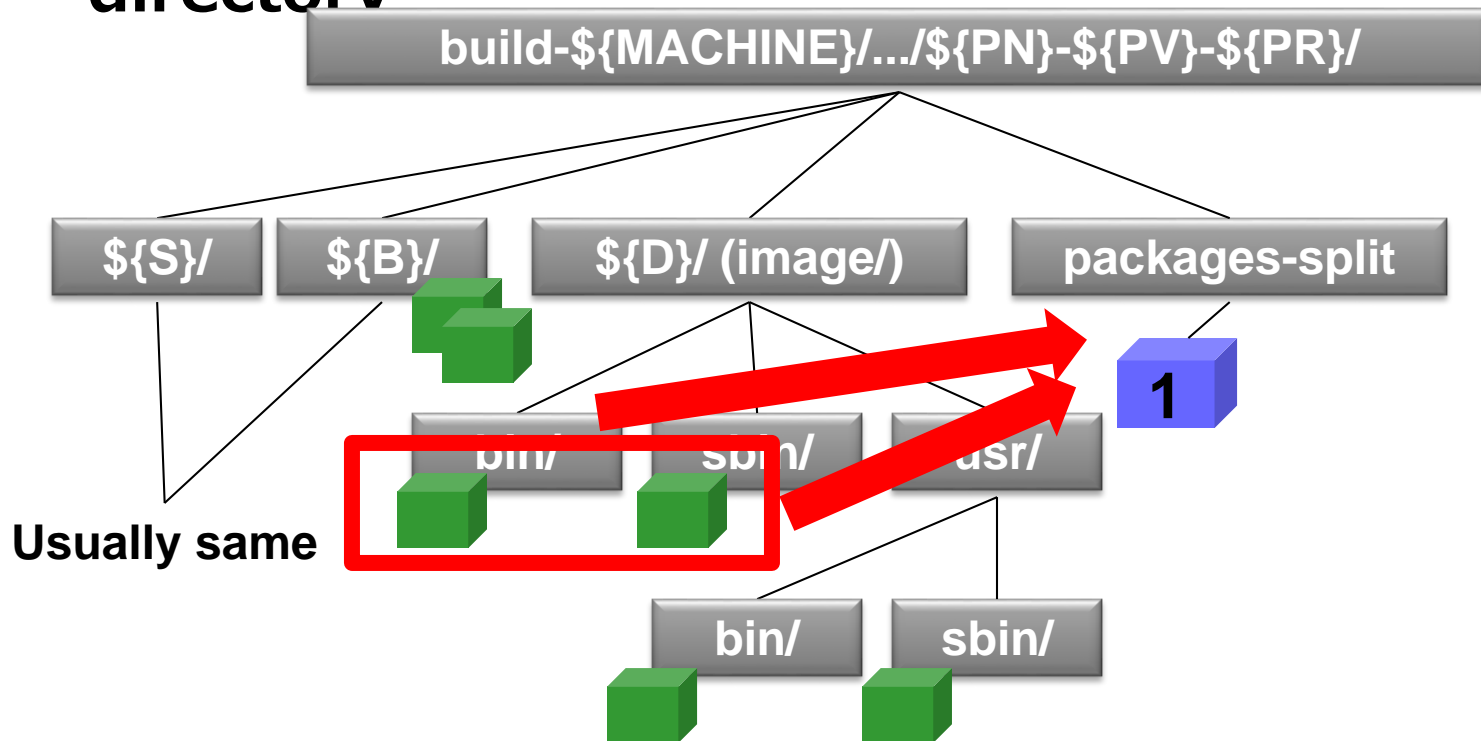
# How \*.deb packages are created?

- After `do_install`, outputs are put into `${D}` according to "make install"



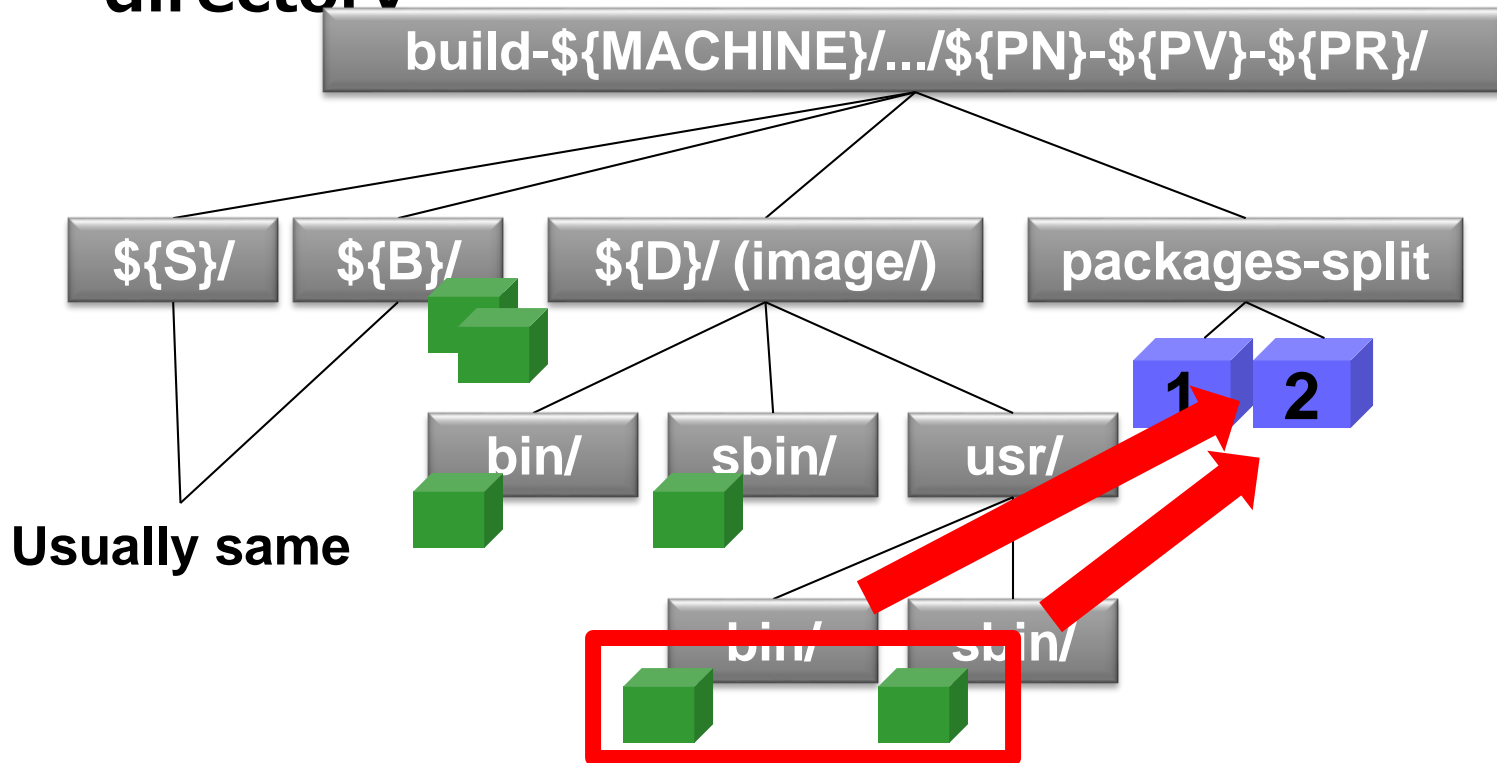
# How \*.deb packages are created?

- In `do_package*` functions, each output file are installed to "packages" and "packages-split" directory



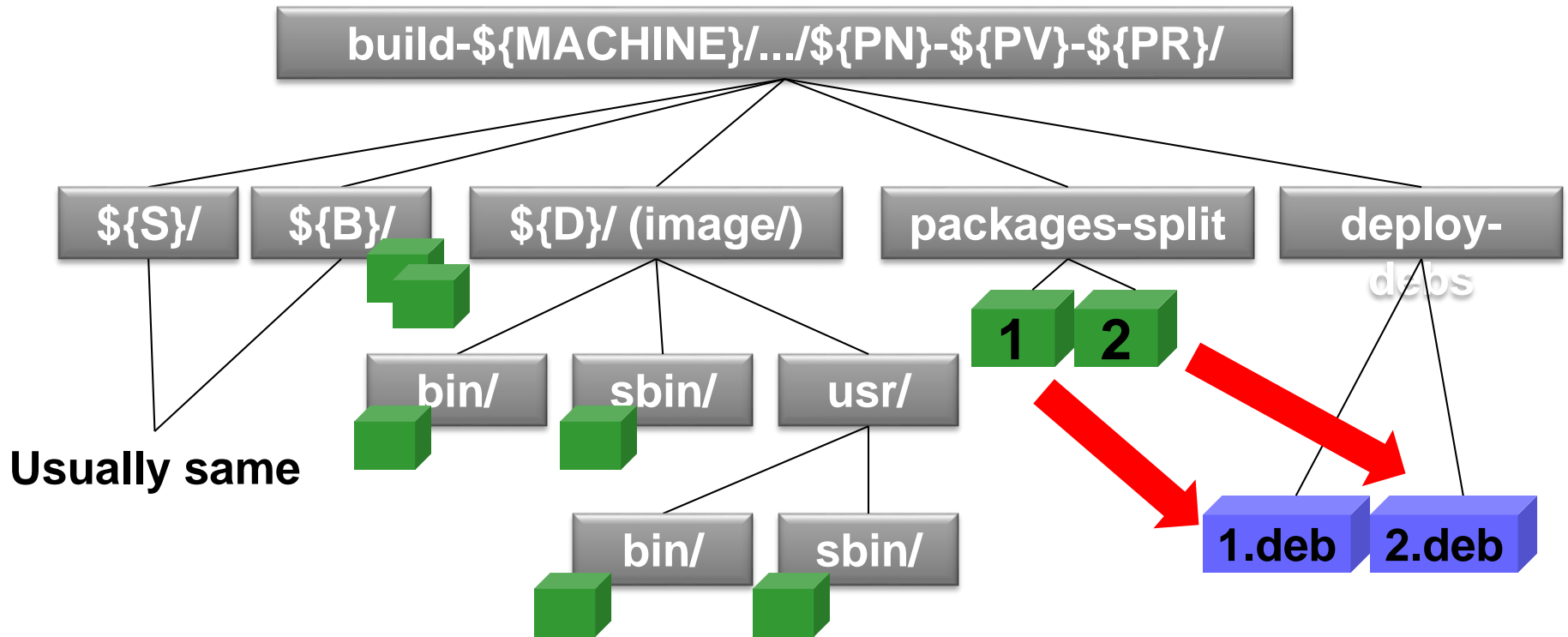
# How \*.deb packages are created?

- In `do_package*` functions, each output file are installed to "packages" and "packages-split" directory



# How \*.deb packages are created?

- Finally, split \*.debs are generated in "deploy-debs"



# How to control packaging?

- We can use the following variables to control packaging

- PACKAGES

- The list of package name

- Ex: `PACKAGES = "busybox busybox-module1 busybox-module2"`

- FILES\_xxx

- The list of files included in package "xxx"

- Ex: `FILES_busybox-module1 = "${bindir}/bin1 ${sbindir}/bin2"`

- RDEPENDS\_xxx

- The list of packages "xxx" depends on

- Ex: `RDEPENDS_busybox-module1 = "busybox-module2 mylib"`

- **NOTE: "DEPENDS" != "RDEPENDS"**

- DEPENDS: "Build-time" dependency
- RDEPENDS: "Runtime" dependency

# Dependency

